## Package 'HilbertVisGUI'

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Version 1.62.0 Date 2013-10-08 Title HilbertVisGUI Author Simon Anders <sanders@fs.tum.de> Maintainer Simon Anders <sanders@fs.tum.de> **Depends** R (>= 2.6.0), HilbertVis (>= 1.1.6) SystemRequirements gtkmm-2.4, GNU make Suggests lattice, IRanges Description An interactive tool to visualize long vectors of integer data by means of Hilbert curves License GPL (>= 3) URL http://www.ebi.ac.uk/~anders/hilbert biocViews Visualization git\_url https://git.bioconductor.org/packages/HilbertVisGUI git\_branch RELEASE\_3\_19 git\_last\_commit b7863d2 git\_last\_commit\_date 2024-04-30 **Repository** Bioconductor 3.19 Date/Publication 2024-05-29

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dotsapply

#### Description

A kludge to get around a certain problem in using lapply with '...' ellipsis function arguments.

#### Usage

dotsapply( fun, ... )

#### Arguments

fun	A function that takes one argument
	Arguments to which the function should be applied

#### Details

"dotsapply(fun,...)" gives the same result as lapply(list(...), fun). However, the construction with "list", when used for variables enumerated explicitly, will result in their duplication.

Assume, for example, that you have three very large vectors a, b, and c, whose lengths you wish to know. If your write "lapply(list(a,b,c),length)", R will duplicate all three vectors in memory when constructing the list, which results in unnecessary use of memory. The alternative "dotsapply(length, a, b, c)" avoids this. Of course, you could also write "list(length(a), length(b), length(c))", which neither causes duplication.

This last possibility is, however, not an option, if, instead of "a,b,c", you have ellipsed function arguments, i.e. literally "...". In this special case, dotsapply comes in handy, and as this case arose in hilbertDisplay, I implemented dotsapply as a kludge and export it from the package just in case somebody als use for it.

#### Value

A list of function values

#### Author(s)

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#### Description

Display one or several long integer vectors in an interactive fashion by means of the Hilbert curve. See the vignette for a full explanation.

#### Usage

```
hilbertDisplay(
    ...,
    palettePos = colorRampPalette( c( "white", "red" ) )( 300 ),
    paletteNeg = colorRampPalette( c( "white", "blue" ) )( length(palettePos) ),
    maxPaletteValue = NULL,
    naColor = "gray",
    plotFunc = simpleLinPlot,
    names=NULL,
    sameScale=TRUE,
    pow2=FALSE,
    portrait=TRUE,
    fullLengths = NULL )
```

#### Arguments

	The data vectors to be visualized. This may be integer or real vectors, either as ordinary R vectors or as Rle vectors (as defined in the IRanges packages). Care is taken within hilbertDisplay that these vectors do not get duplicated, so that you can pass very large vectors.
palettePos	The color palette used to visualize positive valued bins in the data. This must be either be a character vector of valid color names. If no palette is supplied, a ramp from white to red is used.
paletteNeg	The color palette for bins with negative values. Both palettes must have the same number of colours.
maxPaletteValue	
	The absolute bin value that should correspond to the end of the two palettes. (The beginning of the palettes always represents 0.) Within the graphical user interface, buttons are provided to adjust this interactively. If no value is pro- vided, the median of the absolute values of maxima and minima of the data vectors is used.
naColor	The color to be used for bins which contain NAs or correspond to data outside the limits of the data vector. Pass a color name or a triple of RGB values. By default, "gray" is used.
plotFunc	An R function that is called if you use the "Linear plot" function offer by HilbertCurveDisplay's GUI. If you enable this function and then click on a pixel

	in the display, the function supplied as plotFunc is called. If you do not supply this parameter, the function simpleLinPlot (part of this package) is used. If you supply your own function, it must accept two parameters: data and info. data will be the currently displayed data vector. Be careful that your function does not duplicate it (check with tracemem, if in doubt) in order to avoid per- formance problems when dealing with large data. The second argument, info, is a list, supplying the following fields, all of which, except for the last one, are single integers: info\$binLo, info\$bin, and info\$binHi are the lower, mid- dle, and upper coordinate (i.e., vector index) of the bin represented by the pixel onto which the user has clicked. info\$dispLo and info\$dispHi are the lowest and highest index of the part of the vector currently displayed. info\$seqIdx is the index of the currently displayed vector (i.e., its position in the '' argu- ment) and ionfo\$seqName is its name. All indices are one-based. Your function should plot a region of interest around data[info\$bin], or do some other use- ful operation. Any return value is ignored. For a very simple example, see the body of simpleLinPlot.
names	The names of the sequences. A character vector. If not supplied, the expressions used in the '' argument, as reported by substitute are used.
sameScale	Setting this argument to TRUE pads all but the largest vector with NAs such that all vectors have the same length. (The padding is done "virtually", i.e. no du- pliocation in memory occurs.) The purpose of this is to make sure that the bin size (i.e. the number of values depicted by one pixel) stays constant, when using the DisplayHilbertViewer GUI's "Prev" and "Next" buttons, which switch the display through the supplied data vectors.
pow2	Setting this argument to TRUE pads all vectors virtually with NAs such that their length becomes a power of 2. The purpose of this becomes apparent if you zoom in so much that several pixels correspond to the same data vector element. Then, without this options, the values take on strange fractal forms, while they are square in case of a power-of-2 length.
portrait	Setting this option to FALSE changes the GUI layout such that the controls appear to the right of the curve display ("landscape layout") as opposed to the usual case of them appearing below ("portrait layout"). This is useful for small screens as the GUI window may be two tall to fit on the screen in portrait mode.
fullLengths	This option allows you to manually control the padding of vectors with NAs if you do not like the result of the same.scale or pow2 option. Supply an integer vector with as many values as their are vectors in the '' argument, specifying the length including padding for each data vector. Passing numbers smaller than the length of the data.vector results in only the beginning of the vector being displayed.

#### Value

Returns an invisible NULL.

#### Author(s)

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#### hilbertDisplayThreeChannel

#### See Also

simpleLinPlot

#### Examples

```
random <- c( as.integer( runif(100000)*30 ) )
ramp <- c( as.integer( 0:19999/100 ) )
try( hilbertDisplay( random, ramp ) )</pre>
```

hilbertDisplayThreeChannel

Show up to three data vectors in the Hilbert curve display GUI.

#### Description

This is a variant of hilbertDisplay that takes up to three long data vector but does not display them in different panels (allowing to switch with the "Previous" and "Next" buttons but instead put them in one picture, using the three colour channels to overlay them. This is look for correlations in spatial distribution of the different data vectors.

#### Usage

```
hilbertDisplayThreeChannel(
   dataRed,
   dataGreen = 0,
   dataBlue = 0,
   naColor = col2rgb("gray"),
   fullLength = max(length(dataRed), length(dataGreen), length(dataBlue)),
   portrait = FALSE)
```

#### Arguments

dataRed	The data to be displayed in the red colour channel, to be provided as a numeric vector with values between 0 (black) and 1 (bright red). You may either pass an ordinary R vector or an Rle vector as defined in the IRanges package.
dataGreen	As dataRed but for the green channel.
dataBlue	As dataRed but for the blue channel.
naColor	The color to use to indicate NA.
fullLength	The vector length that should correspond to the full display. By default, the length of the longest data vector. It may make sense to round up to the next power of two.
portrait	Whether to arrange the buttons to the right of the display. Useful on small screens.

#### Value

Invisible NULL.

#### Note

This function is a bit less mature than the function hilbertDisplay. Especially, the GUI functions "Linear plot", "Previous", and "Next" are displayed but defunct.

#### Author(s)

Simon Anders

#### See Also

hilbertDisplay

simpleLinPlot Default plot callback function for hilbertDisplay

#### Description

Plots a small part of the supplied vector.

#### Usage

```
simpleLinPlot( data, info )
```

#### Arguments

data	The data vector, a vector of integers.
info	A list with fields describing the context, as described in the help page for hilbertDisplay.

#### Details

This is a very simple function that is called by default by hilbertDisplay when the user chooses the "Linear plot" option and clicks on a pixel in the display. It displays a piece of 2000 values of the data vector, centered around info\$bin. You will often want to replace this function by one tailored to your needs.

#### Value

Null.

#### Author(s)

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simpleLinPlot

### See Also

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