Package ‘RedeR’

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Type Package

Title Interactive visualization and manipulation of nested networks

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SystemRequirements Java Runtime Environment (Java>= 11)

Description
RedeR is an R-based package combined with a stand-alone Java application for interactive visualization and manipulation of nested networks. Graph, node, and edge attributes can be configured using either graphical or command-line methods, following igraph syntax rules.

License GPL-3

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RedeR-package

RedeR: Interactive visualization and manipulation of nested networks

Description

RedeR is an R-based package combined with a stand-alone Java application for interactive visualization and manipulation of nested networks.

Details

Package: RedeR
Type: Software
License: GPL-3
Maintainer: Mauro Castro <mauro.a.castro@gmail.com>

Index

startRedeR: Method to launch RedeR application from R.
pingRedeR: Test the R-to-Java interface of an active RedeR session.
addGraphToRedeR: Methods to display igraph objects in the RedeR application.
getGraphFromRedeR: Methods to wrap up RedeR graphs into igraph’s R objects.
addLegendToRedeR: Methods to display legends in the RedeR app.
relaxRedeR: Start RedeR’s hierarchical force-directed interactive layout.
resetRedeR: Reset an active RedeR session.
exitRedeR: Close an active RedeR session.

Further information is available in the vignettes by typing vignette('RedeR'). Documented topics are also available in HTML by typing help.start() and selecting the RedeR package from the menu.

Author(s)

Maintainer: Mauro Castro <mauro.a.castro@gmail.com> (ORCID)

Other contributors:

• Xin Wang [contributor]
• Florian Markowetz [contributor]

References

addEdges,character-method

Description
Add edges to an active RedeR application.

Usage
```r
## S4 method for signature 'character'
addEdges(edges, ...)
```
```r
## S4 method for signature 'data.frame'
addEdges(edges, ...)
```

Arguments
- `edges` A vertex sequence <vector of strings> or data frame of ncol=2.
- `...` Arguments passed to internal checks (ignore).

Value
Add edges to an active RedeR session.

Author(s)
Sysbiolab.

See Also
- `addGraphToRedeR`
- `getGraphFromRedeR`

Examples
```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a vertex sequence
edges <- c("n1", "n2", "n1", "n3", "n1", "n4", "n1", "n5")

# ...or as a data.frame
```
edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface and add edges
startRedeR()
addEdges(edges)

---

**Description**

Methods to display igraph objects in the RedeR application.

**Usage**

```r
## S4 method for signature 'RedPort'
addGraph(
  obj,
  g,
  layout = NULL,
  gscale = 75,
  zoom = 100,
  update.coord = TRUE,
  verbose = TRUE,
  isNested = FALSE,
  ...
)
```

**Arguments**

- `obj` A RedPort-class object.
- `g` An igraph object. It must include coordinates and names assigned to `x`, `y`, and name vertex attributes.
- `layout` an optional numeric matrix with two columns for `x` and `y` coordinates <numeric>.
- `gscale` Expansion factor related to the app panel area <numeric>.
- `zoom` A zoom scale for the app panel (range: 0.0 to 100.0) <numeric>.
- `update.coord` A logical value, whether to update `x` and `y` coordinates in the app.
verbose    A logical value specifying to display detailed messages (when verbose=TRUE) or not (when verbose=FALSE).

isNested  A logical value, whether to nest all nodes into a new container.

...      Additional arguments passed to the nestNodes function (used when isNested = TRUE).

Value

Send igraph objects to RedeR.

Author(s)

Sysbiolab.

See Also

   addGraphToRedeR

Examples

   # Initialize RedeR and igraph
   library(RedeR)
   library(igraph)

   gtoy <- graph.lattice(c(5, 5, 5))
   rdp <- RedPort()

   ## Not run:
   calld(rdp)
   addGraph(rdp, g = gtoy, layout = layout_nicely(gtoy))

   ## End(Not run)
addGraphToRedeR

Usage

addGraphToRedeR(
  g,
  layout = NULL,
  gscale = 75,
  zoom = 100,
  update.coord = TRUE,
  isNested = FALSE,
  unit = c("native", "point", "npc"),
  verbose = TRUE,
  ...
)

Arguments

g An igraph object. It must include coordinates and names assigned to x, y, and name vertex attributes.
layout an optional numeric matrix with two columns for x and y coordinates <numeric>.
gscale Expansion factor related to the app panel area <numeric>.
zoom A zoom scale for the app panel (range: 0.0 to 100.0) <numeric>.
update.coord A logical value, whether to update x and y coordinates in the app.
isNested A logical value, whether to nest all nodes into a new container.
unit A string specifying the unit for lengths, widths, and sizes assigned to node and edge attributes. RedeR space coordinate system is native to Java Graphics2D, which uses 'points' by default (a point is 1/72 of an inch). Current options include 'native', 'point', and 'npc'. The 'native' option will use definition from options(‘RedeR’), which is set to 'point' by default. The 'npc' option will normalize attribute values to RedeR's viewport.
verbose A logical value specifying to display detailed messages (when verbose=TRUE) or not (when verbose=FALSE).
... Additional arguments passed to the nestNodes function (used when isNested = TRUE).

Value

Send igraph objects to RedeR.

Author(s)

Sysbiolab.

See Also

startRedeR, getGraphFromRedeR
Examples

# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy <- graph.lattice(c(5, 5, 5))

# Start the RedeR interface
startRedeR()

# Send graph to RedeR
addGraphToRedeR(g = gtoy, layout = layout_nicely(gtoy))

---

addLegendToRedeR  Adding graph legends to the RedeR app

Description

Methods to display legends in the RedeR app.

Usage

addLegendToRedeR(
  x,
  type = "nodecolor",
  position = "default",
  orientation = "default",
  title = type,
  font.size = 12,
  stretch = 0,
  ...
)

Arguments

x  A vector with legend values (see examples).

  type  A legend type. Options: 'nodecolor', 'edgecolor', 'nodesize', 'edgewidth', 'nodeshape', 'edgetype'.

  position  Position of the legend in app panel. Options: 'default', 'topleft', 'topright', 'bottomleft', 'bottomright', and 'remove'. Use 'default' to place the legend on a predefined slot, or 'remove' to delete the legend type.

  orientation  The orientation of the legend. Options: 'default', 'vertical', 'horizontal'. Use 'default' to automatically set the orientation for the legend type.
addLegendToRedeR

- title: A string for legend title.
- font.size: Font size (unit in points).
- stretch: A scaling factor to adjust the legend box (between 0 and 1).
- ...: Arguments passed to internal checks (ignore).

**Value**

Send legend objects to RedeR app.

**Author(s)**

Sysbiolab.

**See Also**

startRedeR, addGraphToRedeR

**Examples**

```r
# Load RedeR
library(RedeR)

# Start the RedeR interface
startRedeR()

# Adding node and edge color legends
cols <- colorRampPalette(colors = c("red", "blue"))(14)
names(cols) <- 1:length(cols)
addLegendToRedeR(x = cols, type = "nodecolor")
addLegendToRedeR(x = cols, type = "edgecolor", stretch = 0.1)

# Adding node size legend
nsize <- c(10, 20, 30, 40, 50)
addLegendToRedeR(x = nsize, type = "nodesize")

# Adding edge width legend
esize <- c(1:10)
addLegendToRedeR(x = esize, type = "edgewidth")

# Adding node shape legend
shape <- c("ELLIPSE", "RECTANGLE", "ROUNDED_RECTANGLE", "TRIANGLE", "DIAMOND")
names(shape) <- shape
addLegendToRedeR(x = shape, type = "nodeshape")

# Adding edge linetype legend
ltype <- c("SOLID", "DOTTED", "DASHED", "LONG_DASH")
names(ltype) <- ltype
addLegendToRedeR(x = ltype, type = "edgetype")
```
Description

Add nodes to an active RedeR application.

Usage

```r
## S4 method for signature 'character'
addNodes(nodes, ...)
```

Arguments

- `nodes` A vector with node names.
- `...` Arguments passed to internal checks (ignore).

Value

Add nodes to an active RedeR session.

Author(s)

Sysbiolab.

See Also

`addGraphToRedeR`, `getGraphFromRedeR`.

Examples

```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create a vector with node names
nodes <- c("n1", "n2", "n3", "n4", "n5")

# Start the RedeR interface and add nodes
startRedeR()
addNodes(nodes)
```
Call RedeR app from R

Description
Method to launch RedeR application from R.

Usage
```r
## S4 method for signature 'RedPort'
calld(obj, filepath = "default", maxlag = 20, checkcalls = FALSE)
```

Arguments
- `obj` A RedPort-class object.
- `filepath` A path to the 'reder.jar' file available in the RedeR R package <string>
- `maxlag` Max acceptable lag time for the R-Java callback confirmation (default=20 s) <numeric>.
- `checkcalls` A logical value, whether to report errors from the R-to-Java calls.

Value
System call to start the RedeR application.

Author(s)
Sysbiolab.

See Also
`startRedeR`

Examples
```r
rdp <- RedPort()

calld(rdp)
```
deleteEdges,character-method

description

Description
Delete edges from an active RedeR application.

Usage

## S4 method for signature 'character'
deleteEdges(edges, ...)

## S4 method for signature 'data.frame'
deleteEdges(edges, ...)

Arguments

edges A vertex sequence <vector of strings> or data frame of ncol=2.

... Arguments passed to internal checks (ignore).

Value
Remove graph objects from RedeR app.

Author(s)
Sysbiolab.

See Also

addGraphToRedeR, getGraphFromRedeR.

Examples

# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a data.frame
edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface
startRedeR()
# Add and delete edges
addEdges(edges)
deleteEdges(c("n1", "n3", "n1", "n6"))

## Description
Delete nodes from an active RedeR application.

## Usage
```r
## S4 method for signature 'character'
deleteNodes(nodes, ...)
```

## Arguments
- **nodes**: A vector with node names.
- **...**: Arguments passed to internal checks (ignore).

## Value
Remove graph objects from RedeR app.

## Author(s)
Sysbiolab.

## See Also
`addGraphToRedeR`, `getGraphFromRedeR`.

## Examples
```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create a vector with node names
nodes <- c("n1", "n2", "n3", "n4", "n5")

# Start the RedeR interface
startRedeR()
```
# Add and delete nodes
addNodes(nodes)
deleteNodes(c("n1", "n3"))

<table>
<thead>
<tr>
<th>Deprecated</th>
<th>Deprecated functions</th>
</tr>
</thead>
</table>

**Description**

List of deprecated functions in RedeR V3.

**Usage**

gtoy.rm(x, ...)
deleteSelectedEdges()
att.mape()
deleteSelectedNodes()
getContainerComponets(x, ...)
updateContainerSize(x, ...)
updateGraph(x, ...)
updateCoordXY(x, ...)
deSelectGraph(x, ...)
deSelectNodes(x, ...)
deSelectEdges(x, ...)
selectGraph(x, ...)
getNodes(x, ...)
getEdges(x, ...)
cea(x, ...)
mergeNodes(x, ...)

Deprecated
setArrowDirection(x, ...)
addEdgeBetweenContainers(x, ...)
nesthc(x, ...)
getSourceEdgeIDs(x, ...)
getTargetEdgeIDs(x, ...)
getEdgeIDs(x, ...)
selectAllNodes(x, ...)
selectAllEdges(x, ...)
getNodeIDs(x, ...)
addLegend.color(x, ...)
addLegend.shape(x, ...)
addLegend.size(x, ...)

Arguments
x                  Deprecated arg.
...                Additional deprecated args.

Value
—

See Also
addGraph, getGraph

Examples
# List of deprecated functions in RedeR V3:
# - gtoy.rm (no replacement)
# - cea (no replacement)
# - mergeNodes (set in app only)
# - setArrowDirection (set via addGraph function)
# - addEdgeBetweenContainers (set in app only)
# - nesthc (no replacement)
# - getSourceEdgeIDs (replaced by getGraph)
# - getTargetEdgeIDs (replaced by getGraph)
# - getEdgeIDs (replaced by getGraph)
# - selectAllNodes (replaced by selectNodes)
#-selectAllEdges (replaced by selectEdges)
#-getNodeIDs (replaced by getGraph)
#-addLegend.color (replaced by addLegend)
#-addLegend.shape (replaced by addLegend)
#-addLegend.size (replaced by addLegend)
#-getContainerComponents (replaced by getGraph)
#-updateContainerSize (set in app only)
#-deleteSelectedEdges (replaced by deleteEdges)
#-deleteSelectedNodes (replaced by deleteNodes)

exitd, RedPort-method

Exit the RedeR R-to-Java interface

Description
Close an active RedeR session.

Usage
```r
## S4 method for signature 'RedPort'
exitd(obj)
```

Arguments
- `obj` A RedPort-class object.

Value
Exit/close the RedeR application.

Author(s)
Sysbiolab.

See Also
- `exitRedeR`

Examples
```r
rdp <- RedPort()
calld(rdp)
exited(rdp)
```
exitRedeR

Exit the RedeR R-to-Java interface

Description

Close an active RedeR session.

Usage

exitRedeR()

Value

Exit/close the RedeR application.

Author(s)

Sysbiolab.

See Also

startRedeR

Examples

# Load RedeR
library(RedeR)

# Call 'start' and 'exit' methods
startRedeR()
exitRedeR()

getGraph,RedPort-method

Get graphs from RedeR

Description

Methods to wrap up RedeR graphs into igraph's R objects.
Usage

```r
## S4 method for signature 'RedPort'
getGraph(
  obj,
  status = c("all", "selected", "notselected"),
  attrs = c("all", "minimal"),
  type = c("node", "container", "all")
)
```

Arguments

- `obj` A RedPort-class object.
- `status` A filter (string) indicating the status of the graph elements that should be fetched from the RedeR app (default='all').
- `attrs` A filter (string) indicating the graph attributes that should be fetched from the RedeR app (default='all').
- `type` A filter (string) indicating the graph element types that should be fetched from the RedeR app (default='node').

Value

igraph objects from RedeR.

Author(s)

Sysbiolab.

See Also

`getGraphFromRedeR`

Examples

```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

g <- graph.lattice(c(5, 5, 5))
rdp <- RedPort()

callId(rdp)
addGraph(rdp, g, layout_nicely(g))
g <- getGraph(rdp)
```
getGraphFromRedeR

Get graphs from RedeR

Description

Methods to wrap up RedeR graphs into igraph’s R objects.

Usage

getGraphFromRedeR(
  status = c("all", "selected", "notselected"),
  attribs = c("all", "minimal"),
  type = c("node", "container", "all"),
  unit = c("native", "point", "npc"),
  ...
)

Arguments

status A filter (string) indicating the status of the graph elements that should be fetched from the RedeR app (default='all').
attribs A filter (string) indicating the graph attributes that should be fetched from the RedeR app (default='all').
type A filter (string) indicating the graph element types that should be fetched from the RedeR app (default='node').
unit A string specifying the unit for lengths, widths, and sizes assigned to node and edge attributes. RedeR space coordinate system is native to Java Graphics2D, which uses 'points' by default (a point is 1/72 of an inch). Current options include 'native', 'point', and 'npc'. The 'native' option will used definition from options('RedeR'), which is set to 'point' by default. The 'npc' option will return attribute values normalized to RedeR’s viewport.
...
Arguments passed to internal checks (ignore).

Value

igraph objects from RedeR.

Author(s)

Sysbiolab.

See Also

startRedeR, addGraphToRedeR
Examples

```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy1 <- graph.lattice(c(3, 3, 3))

# Start the RedeR interface
startRedeR()

# Send graph to RedeR
addGraphToRedeR(g = gtoy1)

# Get graph from RedeR
gtoy2 <- getGraphFromRedeR()
```

Description

Method to assign out-edges to containers in an active RedeR session. This method transfers edges from nodes to the respective containers.

Usage

```r
## S4 method for signature 'numeric_Or_missing'
mergeOutEdges(nlevels = 2, rescale = TRUE, lb = NA, ub = NA, rdp = NA)
```

Arguments

- `nlevels`: Number of levels (>=1) to be merged in the nested network.
- `rescale`: Logical value, whether to rescale out-edge width to not overextend the container size; if 'FALSE', it will run a simple sum when combining the out-edges.
- `lb`: Custom lower bound to rescale edge width between containers.
- `ub`: Custom upper bound to rescale edge width between containers.
- `rdp`: A RedPort-class object used by internal calls (ignore).

Value

Add/change edge assignments.
**Description**

Nest nodes into containers.

**Usage**

```r
## S4 method for signature 'character'
nestNodes(
  nodes,
  isAssigned = TRUE,
  isAnchored = TRUE,
  gscale = 40,
)```
gcoord = c(50, 50),
status = c("plain", "hide", "transparent"),
theme = c("th0", "th1", "th2", "th3"),
Gatt = list(),
parent = NULL,
verbose = TRUE,
rdp = NA
)

Arguments

nodes A vector with node names available in the RedeR app.
isAssigned Logical value, whether to assign the container name to the nested nodes
isAnchored Logical value, whether to anchor the container in dynamic layout sessions.
gscale Expansion factor of the nest area related to a parent nest, or related to the app panel.
gcoord A numeric vector with 'x' and 'y' coordinates for the center of nest related to the app panel or a parent container. Coordinates between 0 and 100 are set to visible areas of the app panel.
status Status of the container on the screen: 'plain', 'transparent', or 'hide'.
theme Some pre-defined graph attributes. Options: 'th0', 'th1', 'th2', and 'th3'.
gatt A list with container attributes (see details).

Details

The gatt argument can be used to pass detailed attributes to containers, for example, gatt = list(nestLabel="Nest1")..

- Options for nestShape: "ELLIPSE", "RECTANGLE", "ROUNDED_RECTANGLE", "TRIANGLE", and "DIAMOND"
ping,RedPort-method

- Options for nestLineType: "SOLID", "DOTTED", "DASHED", "LONG_DASH".
- When nestLabelCoords = c(x=0, y=0) then the label will be centered and placed at the top of the container.

Value
Add/change graph objects.

Author(s)
Sysbiolab.

See Also
addGraphToRedeR, getGraphFromRedeR.

Examples

```r
# Initialize RedeR and igraph
library(RedeR)
library(igraph)

# create a graph from an edge list
el <- matrix(c("n1", "n2", "n3", "n4"), ncol = 2, byrow = TRUE)
g <- graph.edgelist(el)

# Start the RedeR interface
startRedeR()

# Add 'g' to the interface
addGraphToRedeR(g, layout.kamada.kawai(g))

# Nest nodes in the interface
nestNodes(c("n1", "n2"), gcoord = c(30, 30))
nestNodes(c("n3", "n4"), gcoord = c(70, 70))
```

Description
Test the R-to-Java interface of an active RedeR session.

Usage

```r
## S4 method for signature 'RedPort'
ping(obj)
```
**pingRedeR**

**Arguments**

- **obj** A RedPort-class object.

**Value**

Ping test for RedeR app, either '1' (accessible) or '0' (not accessible)

**Author(s)**

Sysbiolab.

**See Also**

- **pingRedeR**

**Examples**

```r
dp <- RedPort('MyPort')

ping(dp)
# [1] 0
calld(dp)
ping(dp)
# [1] 1
```

---

**pingRedeR**  
*Ping RedeR app*

**Description**

Test the R-to-Java interface of an active RedeR session.

**Usage**

```r
pingRedeR()
```

**Value**

Ping test for RedeR app.

**Author(s)**

Sysbiolab.
RedeR-data1

See Also

startRedeR

Examples

# Load RedeR
library(RedeR)

# Call 'start' and 'ping' methods
startRedeR()
pingRedeR()

RedeR-data1        Pre-processed igraph object for RedeR case studies.

Description

Preprocessed Human interactome extracted from the Human Protein Reference Database (HPRD) in April 2011 (igraph object) (’name’ attribute is mapped to ENTREZ ID).

Usage

data(hs.inter)

Format

igraph

Value

A pre-processed igraph object.

Source

This package.

Examples

data(hs.inter)
Pre-processed dataset for RedeR case studies.

Description

Preprocessed data from a time-course gene expression and ChIP-on-chip analysis of estrogen receptor (ER) binding sites in the MCF7 cell line (Carroll et al., 2006).

Usage

data(ER.limma)

Format

igraph

Details

The 'ER.limma' dataset contains results from a differential gene expression analysis described elsewhere (Castro et al., 2012). This dataset also includes annotation of ER-binding sites. The original gene expression dataset (Carroll et al.) consists of 12 time-course Affymetrix U133Plus2.0 microarrays: 3 replicates at 0h, 3 replicates at 3h, 3 replicates at 6h and 3 replicates at 12h. The original dataset is available at the GEO database (GSE11324).

**ER.limma** A data-frame containing pre-processed results from a 'limma' analysis listing the DE genes only. The data-frame columns list the following information: annotation (ENTREZ and Symbol), time-course fold change (logFC.t3, logFC.t6, logFC.t12), p values (p.value.t3, p.value.t6, p.value.t12), DE genes (degenes.t3, degenes.t6, degenes.t12) and kb distance of the nearest ER-binding site to the TSS (ERbdist).

Value

A pre-processed dataset.

Source


Examples

data(ER.limma)
RedPort

Constructor of RedPort-class objects

Description

Constructor of the RedR interface for remote procedure calls.

Usage

RedPort(title = "default", host = "127.0.0.1", port = 9091, checkJava = FALSE)

Arguments

title A string naming the RedR interface.
host Domain name of the remote computer that is running the interface.
port An integer specifying the port on which the interface should listen for incoming requests.
checkJava A logical value, whether to check the Java Runtime Environment (JRE) installed on the system.

Value

An object of the RedPort class.

Author(s)

Sysbiolab.

See Also

startRedeR

Examples

# Initialize RedR
library(RedeR)

rdp <- RedPort()

# Set global options used in internal methods
options(RedPort = RedPort())
RedPort-class

RedPort: An S4 class for RedeR graphics

Description

RedPort: An S4 class for RedeR graphics

Value

An S4 class object.

Slots

title  A string naming the XML-RPC port.
uri   The uri to the XML-RPC server.
host  Domain name of the machine that is running the XML-RPC server.
port  An integer specifying the port on which the XML-RPC server should listen.

Constructor

RedPort

Author(s)

Sysbiolab.

See Also

addGraph, getGraph, relax, calld, @seealso resetd, exitd, ping, version.

relax,RedPort-method

Relax

Description

RedeR’s hierarchical force-directed interactive layout.
Usage

```r
## S4 method for signature 'RedPort'
relax(
  obj,
  p1 = 100,
  p2 = 100,
  p3 = 100,
  p4 = 100,
  p5 = 100,
  p6 = 10,
  p7 = 10,
  p8 = 100,
  p9 = 10
)
```

Arguments

- **obj**: A RedPort-class object.
- **p1**: Edge target length (unit in points; >= 1) <numeric>.
- **p2**: Edge stiffness (arbitrary unit; >= 0) <numeric>.
- **p3**: Node repulsion factor (arbitrary unit; >= 0) <numeric>.
- **p4**: Node perimeter effect (unit in points; >= 0) <numeric>.
- **p5**: Node speed limit (arbitrary unit; >= 0) <numeric>.
- **p6**: Repulsion radius, i.e., this parameter limits the repulsion factor range (unit as in 'p1'; >= 0) <numeric>.
- **p7**: Central pull (arbitrary unit; >= 0) <numeric>.
- **p8**: Nest-nest edge target length, i.e., edge target between linked containers (unit in points; >= 1) <numeric>.
- **p9**: Nest-node repulsion factor, i.e., repulsion among containers and out-nodes (arbitrary unit; >= 0) <numeric>.

Value

Layout a graph in the app panel.

Author(s)

Sysbiolab.

See Also

- `addGraph`
Examples

# Load RedeR and igraph
library(RedeR)
library(igraph)

g <- graph.lattice(c(5, 5, 5))

rdp <- RedPort()

callId(rdp)
addGraph(rdp, g, layout.random(g))
relax(rdp)

Description

RedeR’s hierarchical force-directed interactive layout.

Usage

relaxRedeR(
  p1 = 100,
  p2 = 100,
  p3 = 100,
  p4 = 100,
  p5 = 100,
  p6 = 10,
  p7 = 10,
  p8 = 100,
  p9 = 10
)

Arguments

p1 Edge target length (unit in points; >= 1 ) <numeric>.
p2 Edge stiffness (arbitrary unit; >= 0 ) <numeric>.
p3 Node repulsion factor (arbitrary unit; >= 0 ) <numeric>.
p4 Node perimeter effect (unit in points; >= 0 ) <numeric>.
p5 Node speed limit (arbitrary unit; >= 0 ) <numeric>.
p6 Repulsion radius, i.e., this parameter limits the repulsion factor range (unit as in 'p1'; >= 0 ) <numeric>.
Central pull (arbitrary unit; >= 0) <numeric>.

Nest-nest edge target length, i.e., edge target between linked containers (unit in points; >= 1) <numeric>.

Nest-node repulsion factor, i.e., repulsion among containers and out-nodes (arbitrary unit; >= 0) <numeric>.

Details

RedeR’s interactive layout uses a force-directed algorithm described elsewhere (Brandes 2001; Fruchterman and Reingold 1991). Here we adapted the method to deal with nested networks. In force-directed graphs, each edge can be regarded as a spring - with a given target length - and can either exert a repulsive or attractive force on the connected nodes, while nodes are analogous to mutually repulsive charged particles that move according to the applied forces. In RedeR, the simulation is additionally constrained by the hierarchical structure of the network. For example, a nested node is constrained to its parent-node by opposing forces applied by the nest, which is regarded as a special node whose nested objects can reach a local equilibrium independently from other network levels. The simulation is adjusted by global options and evolves until the system reaches the equilibrium state. The default values are set to layout sparse networks with few nodes (e.g. 10-100 nodes). For large and dense networks better results can be achieved interactively by tuning one or more parameters.

Value

Layout a graph in the app panel.

Author(s)

Sysbiolab.

References


See Also

startRedeR, addGraphToRedeR

Examples

# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy <- graph.lattice(c(5, 5, 5))
# Start the RedeR interface
startRedeR()

# Send the igraph to RedeR
addGraphToRedeR(g = gtoy)

# Start interactive layout
relaxRedeR()

## S4 method for signature 'RedPort'
resetd(obj)

### Description
Reset an active RedeR session.

### Usage
```r
## S4 method for signature 'RedPort'
resetd(obj)
```

### Arguments
- **obj**
  - A `RedPort`-class object.

### Value
Reset plotting panel.

### Author(s)
Sysbiolab.

### See Also
`resetRedeR`

### Examples
```r
dp <- RedPort()

calld(dp)
resetd(dp)
```
resetRedeR

resetRedeR

Reset RedeR app

Description
Reset an active RedeR session.

Usage
resetRedeR()

Value
Reset plotting panel.

Author(s)
Sysbiolab.

See Also
startRedeR, addGraphToRedeR

Examples
# Load RedeR
library(RedeR)

# Call 'start' and 'reset' methods
startRedeR()
resetRedeR()

selectEdges, character-method

Description
Select edges in an active RedeR application.
Usage

## S4 method for signature 'character'
selectEdges(edges, ...)

## S4 method for signature 'data.frame'
selectEdges(edges, ...)

Arguments

edges A vertex sequence <vector of strings> or data frame of ncol=2.

... Arguments passed to internal checks (ignore).

Value

Mark edges – which can be handled by other methods.

Author(s)

Sysbiolab.

See Also

addGraphToRedeR, getGraphFromRedeR.

Examples

# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a data.frame
df edges <- data.frame(
  A = c("n1", "n1", "n1", "n1"),
  B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface
startRedeR()

# Add and select edges
addEdges(edges)
selectEdges(c("n1", "n3"))
selectNodes, character-method

Description

Select nodes in an active RedeR application.

Usage

```r
## S4 method for signature 'character'
selectNodes(nodes, anchor = FALSE, nid = NULL, ...)
```

Arguments

- **nodes**: A string or array of strings with node names.
- **anchor**: A logical value, whether to anchor nodes, which will prevent the `relax` function from applying the relaxing algorithm on the selected nodes.
- **nid**: A nest ID. This will restrict searching to a specific container.
- **...**: Arguments passed to internal checks (ignore).

Value

Mark nodes – which can be handled by other methods.

Author(s)

Sysbiolab.

See Also

- `addGraphToRedeR`
- `getGraphFromRedeR`

Examples

```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create some edges as a data.frame
datas <- data.frame(
    A = c("n1", "n1", "n1", "n1"),
    B = c("n2", "n3", "n4", "n5")
)

# Start the RedeR interface
startRedeR()
```
# Add edges and select nodes
addEdges(edges)
selectNodes(c("n1", "n3"))

---

startRedeR

Start RedeR app from R

Description
Method to launch RedeR application from R.

Usage
startRedeR(...)

Arguments
... Arguments passed to the RedPort function.

Details
The startRedeR() is a wrapper function that launches the RedeR app by calling RedPort() and callld() methods. Therefore, these methods no longer needed to be called by the user from RedeR version >=3.

List of functions that uses startRedeR():
- addGraphToRedeR Methods to display igraph objects.
- getGraphFromRedeR Methods to wrap up RedeR graphs.
- addLegendToRedeR Methods to display legends.
- relaxRedeR Start RedeR’s interactive layout.
- resetRedeR Reset an active RedeR session.
- exitRedeR Close an active RedeR session.
- pingRedeR Test the R-to-Java interface.
- addNodes Add nodes to an active RedeR application.
- addEdges Add edges to an active RedeR application.
- selectNodes Select nodes in an active RedeR application.
- selectEdges Select edges in an active RedeR application.
- deleteNodes Delete nodes from an active RedeR application.
- deleteEdges Delete edges from an active RedeR application.
- nestNodes Nest nodes into containers.
- mergeOutEdges Assign ‘out-edges’ to containers.
Value

System call to start the RedeR application.

Author(s)

Sysbiolab.

See Also

addGraphToRedeR

Examples

```r
# Load RedeR
library(RedeR)

# Start the RedeR interface
startRedeR()
```

---

### subg

<table>
<thead>
<tr>
<th>subg</th>
<th>Subgraph of a graph</th>
</tr>
</thead>
</table>

Description

Creates a subgraph containing nodes specified from a data frame.

Usage

```
subg(g, dat, refcol = 1, maincomp = TRUE, connected = TRUE, transdat = TRUE)
```

Arguments

- **g**: An ’igraph’ object.
- **dat**: A data frame with node names and attributes to be mapped to ’g’.
- **refcol**: The reference column (node names) in the ’dat’ object.
- **maincomp**: Logical value, whether to return only the main component of the subgraph.
- **connected**: Logical value, whether to return only connected nodes.
- **transdat**: Logical value, whether to transfer node attributes from the ’dat’ object to the subgraph.

Value

An igraph object.
See Also

subgraph

Examples

# see 'nested subgraphs' section in RedeR's vignette:
# vignette("RedeR")

transform.attributes  Transforming edge and vertex attributes

Description

Given an 'igraph' object, 'att.addv' adds a new attribute with a fixed 'value' to all nodes or selected
nodes, while 'att.adde' adds a new attribute with a fixed 'value' to all edges.

The 'att.mapv' and 'att.mape' functions map data frames to an 'igraph' object.

The 'att.setv' and 'att.sete' functions rename attributes available in the an 'igraph' object, transform-
ing them into new attribute classes (for example, numeric values into colors or sizes).

Usage

att.addv(g, to, value, index = V(g), filter = NULL)

att.adde(g, to, value, index = E(g))

att.setv(
  g,
  from = "name",
  to = "nodeColor",
  pal = 1,
  cols = NULL,
  na.col = "grey70",
  xlim = c(20, 100, 1),
  breaks = NULL,
  nquant = NULL,
  digits = 1,
  title = from,
  isrev = FALSE
)

att.sete(
  g,
  from = "name",
  to = "edgeColor",
  pal = 1,
```r
cols = NULL,
nan.col = "grey70",
xlim = c(20, 100, 1),
breaks = NULL,
nquant = NULL,
title = from,
digits = 1,
isrev = FALSE
)
att.mapv(g, dat, refcol = 1)
```

### Arguments

- **g**: An 'igraph' object.
- **to**: A valid RedeR attribute name (see `addGraph` or type 'att.setv()' and 'att.sete()' for a quick list).
- **value**: A single value for an edge or vertex attribute.
- **index**: An optional index to set an attribute to a subset of vertices or edges.
- **filter**: A named list of length = 1, used to filter which nodes will receive the attribute. The attribute 'to' will be added to nodes which have the attribute.
- **from**: An attribute name available in 'g'.
- **pal**: Color palette option (1 or 2); ‘pal=1’ will use a single color palette, while ‘pal=2’ will split ‘breaks’ at the center, generating two color palettes. The ‘pal=2’ option may be useful to build separated color palettes, for example, negative and positive values.
- **cols**: Vector of colors (either hexadecimals or valid color names).
- **na.col**: A single color for NAs.
- **xlim**: A numeric vector with three boundaries: c(<lower>, <upper>, <NA>). It corresponds to boundary values to be apply to numeric attributes (e.g. nodeSize). Default: c(20, 100, 1).
- **breaks**: A numeric vector of two or more breakpoints to be applied to the attribute values.
- **nquant**: Number of breakpoints to split attribute values by quantiles.
- **digits**: Integer indicating the number of decimal places in the legend of numerical attributes.
- **title**: A legend title.
- **isrev**: A logical value, whether to verse attribute values.
- **dat**: A data frame with the attributes to be mapped to 'g'.
- **refcol**: A reference column in the 'dat' object used to map 'dat' to 'g'. For 'att.mapv', 'refcol' is a single integer value indicating a column with node ids. For 'att.mape', 'refcol' is a vector with two integers indicating columns with edge ids. Also, for 'att.mapv', when 'refcol = 0' rownames will be used to map 'dat' to 'g'.
Value

Add, map, and set igraph attributes to the RedeR application.

See Also

`addGraphToRedeR`, `getGraphFromRedeR`

Examples

```r
library(igraph)

# Generate a 'toy' graph with vertex names
gtoy <- sample_pa(10, directed=FALSE)
V(gtoy)$name <- paste0("V",1:vcount(gtoy))

# Create data frame with IDs compatible to vertex names
df <- data.frame(ID=sample(V(gtoy)$name))

# Add two variables to 'df' for demonstration
df$var_numbers <- rnorm(nrow(df))
df$var_letters <- letters[1:nrow(df)]

### Using the 'att.set' functions to transform edge and vertex attributes

# Map 'df' to vertex attributes
gtoy <- att.mapv(g = gtoy, dat = df, refcol = 1)

# Set a new vertex attribute, creating 'nodeLabel' from 'var_letters'
gtoy <- att.setv(gtoy, from = "var_letters", to = "nodeLabel")

# Set a new vertex attribute, creating 'nodeColor' from 'var_numbers'
gtoy <- att.setv(gtoy,
    from = "var_numbers", to = "nodeColor",
    breaks = seq(-1, 1, 0.2), pal = 2)

# Set a new vertex attribute, creating 'nodeSize' from 'var_numbers'
gtoy <- att.setv(gtoy,
    from = "var_numbers", to = "nodeSize",
    nquant = 10, isrev = TRUE, xlim = c(5, 40, 1))

### Using the 'att.add' functions to add fixed values

# Add a new vertex attribute, creating 'nodeFontSize' from a fixed value
gtoy <- att.addv(gtoy, to = "nodeFontSize", value = 10)

# ...as above, but applied only to three nodes
gtoy <- att.addv(gtoy,
    to = "nodeFontSize", value = 100,
    filter = list("name" = V(gtoy)$name[1:3]))
```
Description
This function updates node coordinates of an igraph object with the node coordinates from the RedeR interface.

Usage
updateLayoutFromRedeR(g, delNodes = FALSE, delEdges = FALSE)

Arguments
- **g**: An igraph object, which will be updated with the graph layout displayed in the RedeR interface. Note: ‘g’ must be the same igraph object sent to the RedeR interface by the `addGraphToRedeR` function.
- **delNodes**: Option to delete nodes from ‘g’ when these nodes are not displayed in the RedeR interface.
- **delEdges**: Option to delete edges from ‘g’ when these edges are not displayed in the RedeR interface.

Value
An updated igraph object.

Author(s)
Sysbiolab.

See Also
- `startRedeR`, `addGraphToRedeR`

Examples
```r
# Load RedeR and igraph
library(RedeR)
library(igraph)

# Create an igraph
gtoy1 <- graph.lattice(c(3, 3, 3))

# Start the RedeR interface
startRedeR()
```
# Send graph to RedeR
addGraphToRedeR(g = gtoy1)

# Update 'gtoy1' with changes introduced in the RedeR interface
gtoy2 <- updateLayoutFromRedeR(g = gtoy1)

---

version,RedPort-method

Version

---

### Description

Returns the RedeR application version.

### Usage

```r
## S4 method for signature 'RedPort'
version(obj)
```

### Arguments

- `obj` A RedPort-class object.

### Value

Version of the running app.

### Author(s)

Sysbiolab.

### See Also

pingRedeR

### Examples

```r
rdp <- RedPort()
callID(rdp)
version(rdp)
```
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