

# Package ‘RCX’

November 27, 2022

**Type** Package

**Title** R package implementing the Cytoscape Exchange (CX) format

**Version** 1.2.0

**Description** Create, handle, validate, visualize and convert networks in the Cytoscape exchange (CX) format to standard data types and objects.

The package also provides conversion to and from objects of iGraph and graphNEL.

The CX format is also used by the NDEx platform, a online commons for biological networks, and the network visualization software Cytoscape.

**License** MIT + file LICENSE

**Depends** R (>= 4.2.0)

**Imports** jsonlite, plyr, igraph, methods

**RoxygenNote** 7.1.2

**Roxygen** list(markdown = TRUE)

**biocViews** Pathways, DataImport, Network

**Suggests** BiocStyle, testthat, knitr, rmarkdown, base64enc, graph

**VignetteBuilder** knitr

**Encoding** UTF-8

**URL** <https://github.com/frankkramer-lab/RCX>

**BugReports** <https://github.com/frankkramer-lab/RCX/issues>

**git\_url** <https://git.bioconductor.org/packages/RCX>

**git\_branch** RELEASE\_3\_16

**git\_last\_commit** f23a2a6

**git\_last\_commit\_date** 2022-11-01

**Date/Publication** 2022-11-27

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---

*aspectClasses*                      *aspectClasses and subAspectClasses*

---

### **Description**

*aspectClasses* and *subAspectClasses* contain the accession name and the classes of the corresponding (sub)aspect.

### **Usage**

*aspectClasses*

*subAspectClasses*

`updateAspectClasses(aspectClasses, aspect)`

### **Arguments**

*aspectClasses*    named character; accession names and aspect classes

*aspect*            named character; new accession names and aspect classes

### **Format**

An object of class character of length 14.

An object of class character of length 4.

### **Details**

`updateAspectClasses` adds aspect classes to the list and avoids duplicate accession names and aspect classes.

### **Value**

named character; accession names and aspect classes

**Examples**

```

aspectClasses

aspectClasses = updateAspectClasses(
    aspectClasses,
    c(bla="BlaAspect")
)

aspectClasses

aspectClasses = updateAspectClasses(
    aspectClasses,
    c(bla="BlaAspect", blubb="BubbAspect")
)

aspectClasses
subAspectClasses

```

---

 CartesianLayout

*Cartesian layout*


---

**Description**

This function creates a cartesian layout aspect, that stores coordinates of nodes.

**Usage**

```
createCartesianLayout(node, x, y, z = NULL, view = NULL)
```

**Arguments**

node	integer; reference to <a href="#">node ids</a>
x	numeric; x coordinate
y	numeric; y coordinate
z	numeric (optional); z coordinate
view	integer (optional); reference to <a href="#">subnetwork id</a> of type view ( <a href="#">CyNetworkRelations</a> )

**Details**

The layout of networks can be influenced by setting the [node](#) position manually. While x and y coordinates are mandatory, the z coordinates are optional and can, for example, be used to define the vertical stacking order of overlapping nodes.

Similar to Cytoscape <https://cytoscape.org/>, it is possible to define different views of the same network. The views itself are defined in [CySubNetworks](#) and [CyNetworkRelations](#), and only referenced by a unique subnetwork id.

**Value**

*CartesianLayoutAspect* object

**See Also**

[updateCartesianLayout](#);

**Examples**

```
## a minimal example
cartesianLayout = createCartesianLayout(
  node=0,
  x=5.5,
  y=200.3
)
```

```
## defining several coordinates at once
cartesianLayout = createCartesianLayout(
  node=c(0, 1),
  x=c(5.5, 110.1),
  y=c(200.3, 210.2)
)
```

```
## with all parameters
cartesianLayout = createCartesianLayout(
  node=c(0, 1, 0),
  x=c(5.5, 110.1, 7.2),
  y=c(200.3, 210.2, 13.9),
  z=c(-1, 3.1, NA),
  view=c(NA, NA, 1476)
)
```

---

Convert-Names-and-Classes

*Convert aspect class name to RCX accession*

---

**Description**

The aspects in an RCX object are accessed by a name and return the aspect as an object of `cls`. To simplify the conversion between those, these functions return the corresponding name.

**Usage**

```
aspectName2Class(name)
```

```
aspectClass2Name(cls)
```

**Arguments**

name	character; name of the RCX accession of the Aspect
cls	character; name of the aspect class

**Details**

The following accessions/classes are available within the standard RCX implementation:

**accession name <=> class name**

```

metaData <=> MetaDataAspect
nodes <=> NodesAspect
edges <=> EdgesAspect
nodeAttributes <=> NodeAttributesAspect
edgeAttributes <=> EdgeAttributesAspect
networkAttributes <=> NetworkAttributesAspect
cartesianLayout <=> CartesianLayoutAspect
cyGroups <=> CyGroupsAspect
cyVisualProperties <=> CyVisualPropertiesAspect
cyHiddenAttributes <=> CyHiddenAttributesAspect
cyNetworkRelations <=> CyNetworkRelationsAspect
cySubNetworks <=> CySubNetworksAspect
cyTableColumn <=> CyTableColumnAspect` ` `

```

**Value**

accession or class name

**Examples**

```

aspectName2Class("nodes")
##[1] "NodesAspect"

aspectClass2Name("NodesAspect")
##[1] "nodes"

aspectClasses

subAspectClasses

```

---

countElements	<i>Number of elements in aspect</i>
---------------	-------------------------------------

---

**Description**

This function returns the number of elements in an aspect.

## Usage

```
countElements(x)

## Default S3 method:
countElements(x)

## S3 method for class 'RCX'
countElements(x)

## S3 method for class 'CyVisualPropertiesAspect'
countElements(x)

## S3 method for class 'MetaDataAspect'
countElements(x)
```

## Arguments

x                    an object of one of the aspect classes (e.g. [Nodes](#)) or [RCX](#) class.

## Details

Uses method dispatch, so the default methods already returns the correct number for the most aspect classes. This way it is easier to extend the data model.

There are only two exceptions in the core and Cytoscape aspects: [Meta-data](#) and [CyVisualProperties](#).

[Meta-data](#) is a meta-aspect and therefore not included in [Meta-data](#), and so its return is NA.

[CyVisualProperties](#) is the only aspect with a complex data structure beneath. Therefore its number of elements is just the number of how many of the following properties are set: network, nodes, edges, defaultNodes or defaultEdges.

## Value

integer; number of elements. For [RCX](#) objects all counts are returned in the vector named by the aspect class.

## See Also

[hasIds\(\)](#), [idProperty\(\)](#), [refersTo\(\)](#), [referredBy\(\)](#), [maxId\(\)](#)

## Examples

```
nodes = createNodes(name = c("CDK1", "CDK2", "CDK3"))
edges = createEdges(source = c(0,0), target = c(1,2))
rcx = createRCX(nodes = nodes, edges = edges)

countElements(nodes)

countElements(rcx)
```

---

custom-print

*Print functions for RCX and aspect classes*

---

## Description

These functions attempt to print [RCX](#) and aspect objects in a more readable form.

## Usage

```
## S3 method for class 'MetaDataAspect'  
print(x, ...)  
  
## S3 method for class 'NodesAspect'  
print(x, ...)  
  
## S3 method for class 'EdgesAspect'  
print(x, ...)  
  
## S3 method for class 'NodeAttributesAspect'  
print(x, ...)  
  
## S3 method for class 'EdgeAttributesAspect'  
print(x, ...)  
  
## S3 method for class 'NetworkAttributesAspect'  
print(x, ...)  
  
## S3 method for class 'CartesianLayoutAspect'  
print(x, ...)  
  
## S3 method for class 'CyGroupsAspect'  
print(x, ...)  
  
## S3 method for class 'CyVisualPropertyProperties'  
print(x, ...)  
  
## S3 method for class 'CyVisualPropertyDependencies'  
print(x, ...)  
  
## S3 method for class 'CyVisualPropertyMappings'  
print(x, ...)  
  
## S3 method for class 'CyVisualProperty'  
print(x, fields = c("all"), ...)  
  
## S3 method for class 'CyVisualPropertiesAspect'  
print(x, propertyOf = "all", fields = "all", ...)
```



```

## S3 method for class 'CyHiddenAttributesAspect'
print(x, ...)

## S3 method for class 'CyNetworkRelationsAspect'
print(x, ...)

## S3 method for class 'CySubNetworksAspect'
print(x, ...)

## S3 method for class 'CyTableColumnAspect'
print(x, ...)

## S3 method for class 'RCX'
print(x, inofficial = TRUE, ...)

```

### Arguments

x	aspect or <a href="#">RCX</a> object
...	further arguments passed to or from other methods. See <a href="#">base::print()</a>
fields	character; Which fields should be shown, one of properties, dependencies, mappings or all
propertyOf	character; Which properties should be shown, one of network, nodes, edges, nodes:default, edges:default or all
inofficial	logical; if FALSE only the official aspects are printed

### Value

prints the object and returns it invisibly ([invisible](#))

### See Also

[summary](#)

### Examples

```

rcx = createRCX(createNodes())
print(rcx)

```

---

CyGroups

*Cytoscape Groups*

---

### Description

This function is used to create Cytoscape "groups" aspects.

**Usage**

```
createCyGroups(
  id = NULL,
  name,
  nodes = NULL,
  externalEdges = NULL,
  internalEdges = NULL,
  collapsed = NULL
)
```

**Arguments**

id	integer (optional); Cytoscape group ids
name	character; names of the groups
nodes	list of integers (optional); reference to <a href="#">node ids</a>
externalEdges	list of integers (optional); the external edges making up the group; reference to <a href="#">edge ids</a>
internalEdges	list of integers (optional); the internal edges making up the group; reference to <a href="#">edge ids</a>
collapsed	logical (optional); whether the group is displayed as a single node

**Details**

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

Cytoscape groups allow to group a set of [Nodes](#) and corresponding internal and external [Edges](#) together, and represent a group as a single node in the visualization. A group is defined by its unique id, which must be an (positive) integer, which serves as reference to other aspects. If no ids are provided, they are created automatically.

**Value**

*CyGroupsAspect* object

**See Also**

[updateCyGroups](#);

**Examples**

```
## a minimal example
cyGroups = createCyGroups(
  name = "Group One",
  nodes = list(c(1,2,3)),
  internalEdges = list(c(0,1))
)
```

```

## defining several groups at once
cyGroups = createCyGroups(
  name = c("Group One", "Group Two"),
  nodes = list(c(1,2,3), 0),
  internalEdges = list(c(0,1),NA)
)

## with all parameters
cyGroups = createCyGroups(
  id = c(0,1),
  name = c("Group One", "Group Two"),
  nodes = list(c(1,2,3), 0),
  internalEdges = list(c(0,1),NA),
  externalEdges = list(NA,c(1,3)),
  collapsed = c(TRUE,NA)
)

```

---

CyHiddenAttributes      *Cytoscape hidden attributes*

---

## Description

This function is used to create Cytoscape hidden attributes aspects.

## Usage

```

createCyHiddenAttributes(
  name,
  value,
  dataType = NULL,
  isList = NULL,
  subnetworkId = NULL
)

```

## Arguments

name	character; key of the attribute
value	character or list of character; value of the attribute
dataType	character (optional); data type of the attribute
isList	logical (optional); a value should be considered as list
subnetworkId	integer (optional); refers to the IDs of a subnetwork aspect, but left blank (or NA) if root-network

## Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

Besides network attributes, networks may have additional describing attributes originated from and used by Cytoscape. They are also defined in a key-value like manner, with the name of the attribute as key. The same attribute can also be defined for different [subnetworks](#) with different values. The values itself may differ in their data types, therefore it is necessary to provide the values as a list of the single values instead of a vector.

With *isList* it can be set, if a value should be considered as a list. This is of minor significance while working solely with [RCX](#) objects, unless it will be transformed to JSON. For some attributes it might be necessary that the values are encoded as lists, even if they contain only one element (or even zero elements). To force an element to be encoded correctly, this parameter can be used, for example: `name="A", value=a, isList=T` will be encoded in JSON as `A=["a"]`.

## Value

*CyHiddenAttributesAspect* object

## See Also

[updateCyHiddenAttributes;](#)

## Examples

```
## a minimal example
hiddenAttributes = createCyHiddenAttributes(
  name="A",
  value="a"
)

## defining several properties at once
hiddenAttributes = createCyHiddenAttributes(
  name=c("A", "B"),
  value=c("a", "b")
)

## with characters and numbers mixed
hiddenAttributes = createCyHiddenAttributes(
  name=c("A", "B"),
  value=list("a", 3.14)
)

## force the number to be characters
hiddenAttributes = createCyHiddenAttributes(
  name=c("A", "B"),
  value=list("a", 3.14),
  dataType=c("character", "character")
)
```

```

## with a list as input for one value
hiddenAttributes = createCyHiddenAttributes(
  name=c("A","B"),
  value=list(c("a1","a2"),
            "b")
)

## force "B" to be a list as well
hiddenAttributes = createCyHiddenAttributes(
  name=c("A","B"),
  value=list(c("a1","a2"),
            "b"),
  isList=c(TRUE,TRUE)
)

## with a subnetwork
hiddenAttributes = createCyHiddenAttributes(
  name=c("A","A"),
  value=c("a","a with subnetwork"),
  subnetworkId=c(NA,1)
)

## with all parameters
hiddenAttributes = createCyHiddenAttributes(
  name=c("A","A","B","B"),
  value=list(c("a1","a2"),
            "a with subnetwork",
            "b",
            "b with subnetwork"),
  isList=c(TRUE,FALSE,TRUE,FALSE),
  subnetworkId=c(NA,1,NA,1)
)

```

---

CyNetworkRelations      *Cytoscape network relations*

---

## Description

This function is used to create Cytoscape network relations aspects.

## Usage

```
createCyNetworkRelations(child, parent = NULL, name = NULL, isView = FALSE)
```

## Arguments

child	integer; reference to <a href="#">subnetwork id</a>
parent	integer (optional); reference to <a href="#">subnetwork id</a> , but left blank (or NA) for root-network
name	character (optional); name of the subnetwork or view
isView	logical (optional); TRUE for views, else the network defines a subnetwork

## Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

Cytoscape network relations define the relationship between the main network, subnetworks and views and also a name can be assigned to the relationship. Both, subnetworks and views are defined as [subnetworks](#) aspect, but their type is defined here by the *isView* property. The parent of a subnetwork or view can be an other subnetwork or the root network.

## Value

*CyNetworkRelationsAspect* object

## See Also

[updateCyNetworkRelations;](#)

## Examples

```
## a minimal example
cyNetworkRelations = createCyNetworkRelations(
  child = 1
)

## with all parameters
cyNetworkRelations = createCyNetworkRelations(
  child = c(1,2),
  parent = c(NA,1),
  name = c("Network A",
           "View A"),
  isView = c(FALSE, TRUE)
)
```

---

CySubNetworks

*Cytoscape subnetworks*

---

## Description

This function is used to create Cytoscape subnetwork aspects.

## Usage

```
createCySubNetworks(id, nodes = NULL, edges = NULL)
```

## Arguments

id	integer; subnetwork IDs
nodes	integer; reference to <a href="#">node id</a> OR character "all" to refer to all nodes
edges	integer; reference to <a href="#">edge id</a> OR character "all" to refer to all edges

## Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

A group is defined by its unique *id*, which must be an (positive) integer, which serves as reference to other aspects. If no IDs are provided, they are created automatically.

Nodes and edges are referred by the IDs of the corresponding aspect. Unlike other aspects referring those IDs, the Cytoscape subnetwork aspect allows to refer to all nodes and edges using the keyword `all`.

The relationship between (sub-)networks and views, and also the type (subnetwork or view) is defined in [CyNetworkRelations](#).

## Value

*CySubNetworksAspect* object

## See Also

[updateCySubNetworks](#);

## Examples

```
## a minimal example
cySubNetworks = createCySubNetworks(
  nodes = "all",
  edges = "all"
)

## defining several subnetworks at once
cySubNetworks = createCySubNetworks(
  nodes = list("all",
              c(1,2,3)),
  edges = list("all",
              c(0,2))
)

## with all parameters
cySubNetworks = createCySubNetworks(
  id = c(0,1),
  nodes = list("all",
              c(1,2,3)),
  edges = list("all",
              c(0,2))
)
```

```
)
```

---

CyTableColumn

*Cytoscape table column properties*

---

## Description

This function is used to create Cytoscape table column aspects.

## Usage

```
createCyTableColumn(
  appliesTo,
  name,
  dataType = NULL,
  isList = NULL,
  subnetworkId = NULL
)
```

## Arguments

<code>appliesTo</code>	character; indicates whether this applies to "nodes", "edges" or "networks" table columns
<code>name</code>	character; key of the attribute
<code>dataType</code>	character (optional); data type of the attribute
<code>isList</code>	logical (optional); a value should be considered as list
<code>subnetworkId</code>	integer (optional); reference to <a href="#">subnetwork id</a> , but left blank (or NA) if root-network

## Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

These elements are used to represent Cytoscape table column labels and types. Its main use is to disambiguate empty table columns. The same attribute can also be defined for different [subnetworks](#) with different values. Cytoscape does not currently support table columns for the root network, but this is option is included here for consistency.

With *isList* it can be set, if a value should be considered as a list. This is of minor significance while working solely with [RCX](#) objects, unless it will be transformed to JSON.

## Value

*CyTableColumnAspect* object



**See Also**

[updateCyTableColumn](#); [CyNetworkRelations](#)

**Examples**

```
## a minimal example
tableColumn = createCyTableColumn(
  appliesTo="nodes",
  name="weight"
)

## defining several properties at once
tableColumn = createCyTableColumn(
  appliesTo=c("nodes","edges"),
  name=c("weight","weight")
)

## with all parameters
tableColumn = createCyTableColumn(
  appliesTo=c("nodes","edges","networks"),
  name=c("weight","weight","collapsed"),
  dataType=c("numeric","numeric","logical"),
  isList=c(FALSE,FALSE,TRUE),
  subnetworkId=c(NA,NA,1)
)
```

---

CyVisualProperties      *Cytoscape visual properties (aspect)*

---

**Description**

This function is used to create Cytoscape visual properties aspects, that consists of [CyVisualProperty](#) objects for networks, nodes, edges, and default nodes and edges.

**Usage**

```
createCyVisualProperties(
  network = NULL,
  nodes = NULL,
  edges = NULL,
  defaultNodes = NULL,
  defaultEdges = NULL
)
```

**Arguments**

network            [CyVisualProperty](#) object (optional); the visual properties of networks  
nodes              [CyVisualProperty](#) object (optional); the visual properties of nodes

edges	CyVisualProperty object (optional); the visual properties of edges
defaultNodes	CyVisualProperty object (optional); the default visual properties of nodes
defaultEdges	CyVisualProperty object (optional); the default visual properties of edges

## Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

The visual properties aspect is the only aspect (CyVisualProperties) with a complex structure. It is composed of several sub-property classes and consists of CyVisualProperty objects, that belong to, or more precisely describe one of the following network elements: *network*, *nodes*, *edges*, *defaultNodes* or *defaultEdges*.

A single visual property (i.e. CyVisualProperty object) organizes the information as *properties*, *dependencies* and *mappings*, as well as the single values *appliesTo* and *view*, that define the subnetwork or view to which the IDs apply.

Properties are CyVisualPropertyProperties objects, that hold information like "NODE\_FILL\_COLOR" : "#26CCC9" or "NODE\_LABEL\_TRANSPARENCY" : "255" in a key-value like manner.

Dependencies are CyVisualPropertyDependencies objects, that hold information about dependencies between visual properties. Currently there are only three dependencies supported:

- Lock Node with and height: nodeSizeLocked = "false"
- Fit Custom Graphics to node: nodeCustomGraphicsSizeSync = "true"
- Edge color to arrows: arrowColorMatchesEdge = "false"

Mappings are CyVisualPropertyMappings objects, that hold information as a triplet consisting of name, type and definition, like "NODE\_FILL\_COLOR" : "DISCRETE" : "COL=molecule\_type,T=string,K=0=miRNA,V=0=#F" "NODE\_FILL\_COLOR" : "CONTINUOUS" : "COL=gal1RGexp,T=double... or "NODE\_LABEL" : "PASSTHROUGH" : "COL=COMMON,T=string".

For further information about Cytoscape visual properties see the Styles topic of the official Cytoscape documentation: <http://manual.cytoscape.org/en/stable/Styles.html>

### Structure of Cytoscape Visual Properties:

```

CyVisualProperties
|---network = CyVisualProperty
|---nodes = CyVisualProperty
|---edges = CyVisualProperty
|---defaultNodes = CyVisualProperty
|---defaultEdges = CyVisualProperty

CyVisualProperty
|---properties = CyVisualPropertyProperties
|   |--name
|   |--value
|---dependencies = CyVisualPropertyDependencies
|   |--name

```

```

|   |--value
|---mappings = CyVisualPropertyMappings
|   |--name
|   |--type
|   |--definition
|---appliesTo = <reference to subnetwork id>
|---view = <reference to subnetwork id>

```

**Value**

*CyVisualPropertiesAspect* object

**See Also**

[updateCyVisualProperties](#), [updateCyVisualProperty](#), [getCyVisualProperty](#)

**Examples**

```

## Prepare used properties
## Visual property: Properties
vpPropertyP1 = createCyVisualPropertyProperties(c(NODE_BORDER_STROKE="SOLID"))

## Visual property: Dependencies
vpPropertyD1 = createCyVisualPropertyDependencies(c(nodeSizeLocked="false"))

## Visual property: Mappings
vpPropertyM1 = createCyVisualPropertyMappings(c(NODE_FILL_COLOR="CONTINUOUS"),
                                              "COL=directed,T=boolean,K=0=true,V=0=ARROW")

## Create visual property object
vpProperty1 = createCyVisualProperty(properties=vpPropertyP1,
                                    dependencies=vpPropertyD1,
                                    mappings=vpPropertyM1)

## Create a visual properties aspect
## (using the same visual property object for simplicity)
createCyVisualProperties(network=vpProperty1,
                        nodes=vpProperty1,
                        edges=vpProperty1,
                        defaultNodes=vpProperty1,
                        defaultEdges=vpProperty1)

```

---

CyVisualProperty

*Cytoscape visual property (object used in CyVisualProperties aspect)*

---

**Description**

This function is used to create Cytoscape visual property objects, that define networks, nodes, edges, and default nodes and edges in a [CyVisualProperties](#) aspect.

**Usage**

```

createCyVisualProperty(
  properties = NULL,
  dependencies = NULL,
  mappings = NULL,
  appliesTo = NULL,
  view = NULL
)

```

**Arguments**

<code>properties</code>	a single or a list of <a href="#">CyVisualPropertyProperties</a> object (optional);
<code>dependencies</code>	a single or a list of <a href="#">CyVisualPropertyDependencies</a> object (optional);
<code>mappings</code>	a single or a list of <a href="#">CyVisualPropertyMappings</a> object (optional);
<code>appliesTo</code>	integer (optional); might refer to the IDs of a <a href="#">subnetwork</a> aspect, but CX documentation is unclear
<code>view</code>	integer (optional); might refer to the IDs of a <a href="#">subnetwork</a> aspect that is a view, but CX documentation is unclear

**Details**

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

The visual properties aspect is the only aspect ([CyVisualProperties](#)) with a complex structure. It is composed of several sub-property classes and consists of [CyVisualProperty](#) objects, that belong to, or more precisely describe one of the following network elements: *network*, *nodes*, *edges*, *defaultNodes* or *defaultEdges*.

A single visual property (i.e. [CyVisualProperty](#) object) organizes the information as *properties*, *dependencies* and *mappings*, as well as the single values *appliesTo* and *view*, that define the subnetwork or view to which the IDs apply.

Properties are [CyVisualPropertyProperties](#) objects, that hold information like "NODE\_FILL\_COLOR" : "#26CCC9" or "NODE\_LABEL\_TRANSPARENCY" : "255" in a key-value like manner.

Dependencies are [CyVisualPropertyDependencies](#) objects, that hold information about dependencies between visual properties. Currently there are only three dependencies supported:

- Lock Node with and height: `nodeSizeLocked = "false"`
- Fit Custom Graphics to node: `nodeCustomGraphicsSizeSync = "true"`
- Edge color to arrows: `arrowColorMatchesEdge = "false"`

Mappings are [CyVisualPropertyMappings](#) objects, that hold information as a triplet consisting of name, type and definition, like "NODE\_FILL\_COLOR" : "DISCRETE" : "COL=molecule\_type,T=string,K=0=miRNA,V=0=#F" or "NODE\_FILL\_COLOR" : "CONTINUOUS" : "COL=gal1RGexp,T=double... or "NODE\_LABEL" : "PASSTHROUGH" : "COL=COMMON,T=string".

For further information about Cytoscape visual properties see the Styles topic of the official Cytoscape documentation: <http://manual.cytoscape.org/en/stable/Styles.html>



```

## Create visual property object
createCyVisualProperty(properties=vpPropertyP,
                      dependencies=vpPropertyD,
                      mappings=vpPropertyM)

## Create visual property object with different subnetworks
createCyVisualProperty(properties=list(vpPropertyP,
                                     vpPropertyP),
                      dependencies=list(vpPropertyD,
                                       NA),
                      mappings=list(NA,
                                    vpPropertyM),
                      appliesTo = c(NA,
                                    1),
                      view = c(1,
                              NA))

```

---

CyVisualPropertyDependencies

*Create a object for dependency of Cytoscape Visual Properties (object used in CyVisualProperty)*

---

## Description

This function is used to create aspects for mappings in [Cytoscape visual properties](#). Networks, nodes, edges, and default nodes and edges mappings are realized as [CyVisualProperty](#) objects, that each consist of properties ([CyVisualPropertyProperties](#) objects), dependencies (**this here**) and mappings ([CyVisualPropertyMappings](#) objects).

## Usage

```
createCyVisualPropertyDependencies(value, name = NULL)
```

## Arguments

value	character or named character; value of the dependencies
name	character (optional); name of the dependencies

## Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

The visual properties aspect is the only aspect ([CyVisualProperties](#)) with a complex structure. It is composed of several sub-property classes and consists of [CyVisualProperty](#) objects, that belong to, or more precisely describe one of the following network elements: *network*, *nodes*, *edges*, *defaultNodes* or *defaultEdges*.

A single visual property (i.e. `CyVisualProperty` object) organizes the information as *properties*, *dependencies* and *mappings*, as well as the single values *appliesTo* and *view*, that define the subnetwork or view to which the IDs apply.

Properties are `CyVisualPropertyProperties` objects, that hold information like "NODE\_FILL\_COLOR" : "#26CCC9" or "NODE\_LABEL\_TRANSPARENCY" : "255" in a key-value like manner.

Dependencies are `CyVisualPropertyDependencies` objects, that hold information about dependencies between visual properties. Currently there are only three dependencies supported:

- Lock Node with and height: `nodeSizeLocked = "false"`
- Fit Custom Graphics to node: `nodeCustomGraphicsSizeSync = "true"`
- Edge color to arrows: `arrowColorMatchesEdge = "false"`

Mappings are `CyVisualPropertyMappings` objects, that hold information as a triplet consisting of name, type and definition, like "NODE\_FILL\_COLOR" : "DISCRETE" : "COL=molecule\_type,T=string,K=0=miRNA,V=0=#" "NODE\_FILL\_COLOR" : "CONTINUOUS" : "COL=gal1RGexp,T=double..." or "NODE\_LABEL" : "PASSTHROUGH" : "COL=COMMON,T=string".

For further information about Cytoscape visual properties see the `Styles` topic of the official Cytoscape documentation: <http://manual.cytoscape.org/en/stable/Styles.html>

## Value

`CyVisualPropertyDependencies` object

## Note

If *name* is not provided, the *names(value)* is used instead to infer the names.

## See Also

[updateCyVisualProperty](#), [updateCyVisualProperties](#)

## Examples

```
## Using a named vector
vpDependencyNamedValue = c(nodeSizeLocked="false",
                           arrowColorMatchesEdge="true")
createCyVisualPropertyDependencies(vpDependencyNamedValue)

## Using two separate vectors
vpDependencyName = c("nodeSizeLocked",
                    "arrowColorMatchesEdge")
vpDependencyValue = c("false",
                     "true")
createCyVisualPropertyDependencies(vpDependencyValue,
                                 vpDependencyName)

# Result for either:
#           name value
# 1         nodeSizeLocked false
# 2   arrowColorMatchesEdge  true
```

---

## CyVisualPropertyMappings

*Create an object for mappings of Cytoscape Visual Properties (object used in CyVisualProperty)*

---

### Description

This function is used to create objects for mappings in [Cytoscape visual properties](#). Networks, nodes, edges, and default nodes and edges mappings are realized as [CyVisualProperty](#) objects, that each consist of properties ([CyVisualPropertyProperties](#) objects), dependencies ([CyVisualPropertyDependencies](#) objects) and mappings (**this here**).

### Usage

```
createCyVisualPropertyMappings(type, definition, name = NULL)
```

### Arguments

type	character or named character; value of the mappings
definition	character; definitions of the mappings
name	character (optional); names of the mappings

### Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

The visual properties aspect is the only aspect ([CyVisualProperties](#)) with a complex structure. It is composed of several sub-property classes and consists of [CyVisualProperty](#) objects, that belong to, or more precisely describe one of the following network elements: *network*, *nodes*, *edges*, *defaultNodes* or *defaultEdges*.

A single visual property (i.e. [CyVisualProperty](#) object) organizes the information as *properties*, *dependencies* and *mappings*, as well as the single values *appliesTo* and *view*, that define the subnetwork or view to which the IDs apply.

Properties are [CyVisualPropertyProperties](#) objects, that hold information like "NODE\_FILL\_COLOR" : "#26CCC9" or "NODE\_LABEL\_TRANSPARENCY" : "255" in a key-value like manner.

Dependencies are [CyVisualPropertyDependencies](#) objects, that hold information about dependencies between visual properties. Currently there are only three dependencies supported:

- Lock Node with and height: nodeSizeLocked = "false"
- Fit Custom Graphics to node: nodeCustomGraphicsSizeSync = "true"
- Edge color to arrows: arrowColorMatchesEdge = "false"



Mappings are `CyVisualPropertyMappings` objects, that hold information as a triplet consisting of name, type and definition, like "NODE\_FILL\_COLOR" : "DISCRETE" : "COL=molecule\_type,T=string,K=0=miRNA,V=0=#F" "NODE\_FILL\_COLOR" : "CONTINUOUS" : "COL=gal1RGexp,T=double... or "NODE\_LABEL" : "PASSTHROUGH" : "COL=COMMON,T=string".

For further information about Cytoscape visual properties see the Styles topic of the official Cytoscape documentation: <http://manual.cytoscape.org/en/stable/Styles.html>

### Structure of Cytoscape Visual Properties:

```
CyVisualProperties
|---network = CyVisualProperty
|---nodes = CyVisualProperty
|---edges = CyVisualProperty
|---defaultNodes = CyVisualProperty
|---defaultEdges = CyVisualProperty

CyVisualProperty
|---properties = CyVisualPropertyProperties
|   |--name
|   |--value
|---dependencies = CyVisualPropertyDependencies
|   |--name
|   |--value
|---mappings = CyVisualPropertyMappings
|   |--name
|   |--type
|   |--definition
|---appliesTo = <reference to subnetwork id>
|---view = <reference to subnetwork id>
```

### Value

`CyVisualPropertyMappings` object

### Note

If *name* is not provided, the *names(type)* is used instead to infer the names.

### See Also

[updateCyVisualProperty](#), [updateCyVisualProperties](#)

### Examples

```
## Using a named vector
vpMappingNamedType = c(NODE_FILL_COLOR="CONTINUOUS",
                      EDGE_TARGET_ARROW_SHAPE="DISCRETE")
vpMappingDefinition = c("COL=gal1RGexp,T=double,...",
                      "COL=directed,T=boolean,K=0=true,V=0=ARROW")
createCyVisualPropertyMappings(vpMappingNamedType,
```

```

                                vpMappingDefinition)

## Using three separate vectors
vpMappingName = c("NODE_FILL_COLOR",
                  "EDGE_TARGET_ARROW_SHAPE")
vpMappingType = c("CONTINUOUS",
                  "DISCRETE")
createCyVisualPropertyMappings(vpMappingType,
                               vpMappingDefinition,
                               vpMappingName)

# Result for either:
#           name      type      definition
# 1  NODE_FILL_COLOR CONTINUOUS COL=gal1RGexp,T=double,...
# 2  EDGE_TARGET_ARROW_SHAPE DISCRETE COL=directed,T=boolean,K=0=true,V=0=ARROW

```

---

## CyVisualPropertyProperties

*Create a object for properties of Cytoscape Visual Properties (object used in CyVisualProperty)*

---

### Description

This function is used to create aspects for mappings in [Cytoscape visual properties](#). Networks, nodes, edges, and default nodes and edges mappings are realized as [CyVisualProperty](#) objects, that each consist of properties (**this here**), dependencies ([CyVisualPropertyDependencies](#) objects) and mappings ([CyVisualPropertyMappings](#) objects).

### Usage

```
createCyVisualPropertyProperties(value, name = NULL)
```

### Arguments

value	character or named character; value of the property
name	character (optional); name of the property

### Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

The visual properties aspect is the only aspect ([CyVisualProperties](#)) with a complex structure. It is composed of several sub-property classes and consists of [CyVisualProperty](#) objects, that belong to, or more precisely describe one of the following network elements: *network*, *nodes*, *edges*, *defaultNodes* or *defaultEdges*.

A single visual property (i.e. `CyVisualProperty` object) organizes the information as *properties*, *dependencies* and *mappings*, as well as the single values *appliesTo* and *view*, that define the subnetwork or view to which the IDs apply.

Properties are `CyVisualPropertyProperties` objects, that hold information like "NODE\_FILL\_COLOR" : "#26CCC9" or "NODE\_LABEL\_TRANSPARENCY" : "255" in a key-value like manner.

Dependencies are `CyVisualPropertyDependencies` objects, that hold information about dependencies between visual properties. Currently there are only three dependencies supported:

- Lock Node with and height: `nodeSizeLocked = "false"`
- Fit Custom Graphics to node: `nodeCustomGraphicsSizeSync = "true"`
- Edge color to arrows: `arrowColorMatchesEdge = "false"`

Mappings are `CyVisualPropertyMappings` objects, that hold information as a triplet consisting of name, type and definition, like "NODE\_FILL\_COLOR" : "DISCRETE" : "COL=molecule\_type,T=string,K=0=miRNA,V=0=#" "NODE\_FILL\_COLOR" : "CONTINUOUS" : "COL=gal1RGexp,T=double... or "NODE\_LABEL" : "PASSTHROUGH" : "COL=COMMON,T=string".

For further information about Cytoscape visual properties see the Styles topic of the official Cytoscape documentation: <http://manual.cytoscape.org/en/stable/Styles.html>

### Structure of Cytoscape Visual Properties:

```

CyVisualProperties
|---network = CyVisualProperty
|---nodes = CyVisualProperty
|---edges = CyVisualProperty
|---defaultNodes = CyVisualProperty
|---defaultEdges = CyVisualProperty

CyVisualProperty
|---properties = CyVisualPropertyProperties
|  |--name
|  |--value
|---dependencies = CyVisualPropertyDependencies
|  |--name
|  |--value
|---mappings = CyVisualPropertyMappings
|  |--name
|  |--type
|  |--definition
|---appliesTo = <reference to subnetwork id>
|---view = <reference to subnetwork id>

```

### Value

`CyVisualPropertyProperties` object

### Note

If *name* is not provided, the *names(value)* is used instead to infer the names.

**See Also**

[updateCyVisualProperty](#), [updateCyVisualProperties](#)

**Examples**

```
## Using a named vector
vpPropertyNamedValue = c(NODE_BORDER_STROKE="SOLID",
                          NODE_BORDER_WIDTH="1.5")
createCyVisualPropertyProperties(vpPropertyNamedValue)

## Using two separate vectors
vpPropertyName = c("NODE_BORDER_STROKE",
                   "NODE_BORDER_WIDTH")
vpPropertyValue = c("SOLID",
                    "1.5")
createCyVisualPropertyProperties(vpPropertyValue,
                                vpPropertyName)

# Result for either:
#           name value
# 1 NODE_BORDER_STROKE SOLID
# 2 NODE_BORDER_WIDTH 1.5
```

---

EdgeAttributes

*Edge attributes*

---

**Description**

This function creates an aspect for additional attributes of edges.

**Usage**

```
createEdgeAttributes(
  propertyOf,
  name,
  value,
  dataType = NULL,
  isList = NULL,
  subnetworkId = NULL
)
```

**Arguments**

propertyOf	integer; reference to <a href="#">edge ids</a>
name	character; key of the attribute
value	character; value of the attribute
dataType	character (optional); data type of the attribute
isList	logical (optional); a value should be considered as list
subnetworkId	integer (optional); reference to <a href="#">subnetwork id</a>

## Details

Edges may have additional attributes besides a name and a representation. Those additional attributes reference an edge by its id and are defined in a key-value like manner, with the name of the attribute as key. The same attribute can also be defined for different [subnetworks](#) with different values. The values themselves may also differ in their data types, therefore it is necessary to provide the values as a list of the single values instead of a vector.

With *isList* it can be set, if a value should be considered as a list. This is of minor significance while working solely with [RCX](#) objects, unless it will be transformed to JSON. For some attributes it might be necessary that the values are encoded as lists, even if they contain only one element (or even zero elements). To force an element to be encoded correctly, this parameter can be used, for example: `name="A", value=a, isList=T` will be encoded in JSON as `A=["a"]`.

## Value

*EdgeAttributesAspect* object

## Note

The *propertyOf* parameter references the edge ids to which the attributes belong to. When adding an *EdgeAttributesAspect* object to an [RCX](#) object, those ids must be present in the [Edges](#) aspect, otherwise an error is raised.

## See Also

[updateEdgeAttributes](#)

## Examples

```
## a minimal example
edgeAttributes = createEdgeAttributes(
  propertyOf=1,
  name="A",
  value="a"
)

## defining several properties at once
edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=c("a", "b")
)

## with characters and numbers mixed
edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list("a", 3.14)
)

## force the number to be characters
```

```

edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list("a", 3.14),
  dataType=c("character", "character")
)

## with a list as input for one value
edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list(c("a1", "a2"),
            "b")
)

## force "B" to be a list as well
edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list(c("a1", "a2"),
            "b"),
  isList=c(TRUE, TRUE)
)

## with a subnetwork
edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1),
  name=c("A", "A"),
  value=c("a", "a with subnetwork"),
  subnetworkId=c(NA, 1)
)

## with all parameters
edgeAttributes = createEdgeAttributes(
  propertyOf=c(1,1,1,1),
  name=c("A", "A", "B", "B"),
  value=list(c("a1", "a2"),
            "a with subnetwork",
            "b",
            "b with subnetwork"),
  isList=c(TRUE, FALSE, TRUE, FALSE),
  subnetworkId=c(NA, 1, NA, 1)
)

```

---

Edges

---

*Edges*


---

### Description

This function creates edges between nodes in networks.

**Usage**

```
createEdges(id = NULL, source, target, interaction = NULL)
```

**Arguments**

<code>id</code>	integer (optional); edge IDs
<code>source</code>	integer; reference to <a href="#">node id</a>
<code>target</code>	integer; reference to <a href="#">node id</a>
<code>interaction</code>	character (optional); type of interaction, eg. "binds" or "activates"

**Details**

Edges are represented by *EdgesAspect* objects. Edges connect two nodes, which means that *source* and *target* must reference the IDs of nodes in a [Nodes](#) object. On creation, the IDs don't matter yet, but at least while adding the *EdgesAspect* object to an [RCX-object](#), the *IDs* must be present in the nodes aspect of the [RCX-object](#).

Similar to nodes, an edge also has a unique *id*, which must be an (positive) integer, which serves as reference to other aspects. If no IDs are provided, those are assigned automatically. Optionally, edges can have an interaction attribute to define the type of interaction between the nodes.

**Value**

*EdgesAspect* object

**See Also**

[updateEdges](#) for adding a *EdgesAspect* object to an *EdgesAspect* or *RCX* object

**Examples**

```
## create some simple edges
edges1 = createEdges(source=1, target=2)

## create edges with more information
edges2 = createEdges(id=c(3,2,4),
                     source=c(0,0,1),
                     target=c(1,2,2),
                     interaction=c("activates","inhibits", NA))
```

---

getCyVisualProperty	<i>Get a Cytoscape visual property (object used in CyVisualProperties aspect) by appliesTo and view</i>
---------------------	---------------------------------------------------------------------------------------------------------

---

### Description

This function helps filtering [CyVisualProperty](#) objects by `appliesTo` and `view` attributes (i.e. a unique combination of both). If nothing matches the searched pattern NULL is returned.

### Usage

```
getCyVisualProperty(cyVisualProperty, appliesTo = NA, view = NA)
```

### Arguments

<code>cyVisualProperty</code>	<a href="#">CyVisualProperty</a> object
<code>appliesTo</code>	integer (optional); value of <code>appliesTo</code> to filter for
<code>view</code>	integer (optional); value of <code>view</code> to filter for

### Details

Cytoscape contributes aspects that organize subnetworks, attribute tables, and visual attributes for use by its own layout and analysis tools. Furthermore are the aspects used in web-based visualizations like within the NDEx platform.

The visual properties aspect is the only aspect ([CyVisualProperties](#)) with a complex structure. It is composed of several sub-property classes and consists of [CyVisualProperty](#) objects, that belong to, or more precisely describe one of the following network elements: *network*, *nodes*, *edges*, *defaultNodes* or *defaultEdges*.

A single visual property (i.e. [CyVisualProperty](#) object) organizes the information as *properties*, *dependencies* and *mappings*, as well as the single values *appliesTo* and *view*, that define the subnetwork or view to which the IDs apply.

Properties are [CyVisualPropertyProperties](#) objects, that hold information like "NODE\_FILL\_COLOR" : "#26CCC9" or "NODE\_LABEL\_TRANSPARENCY" : "255" in a key-value like manner.

Dependencies are [CyVisualPropertyDependencies](#) objects, that hold information about dependencies between visual properties. Currently there are only three dependencies supported:

- Lock Node with and height: `nodeSizeLocked = "false"`
- Fit Custom Graphics to node: `nodeCustomGraphicsSizeSync = "true"`
- Edge color to arrows: `arrowColorMatchesEdge = "false"`

Mappings are [CyVisualPropertyMappings](#) objects, that hold information as a triplet consisting of name, type and definition, like "NODE\_FILL\_COLOR" : "DISCRETE" : "COL=molecule\_type,T=string,K=0=miRNA,V=0=#F" or "NODE\_FILL\_COLOR" : "CONTINUOUS" : "COL=gal1RGexp,T=double... or "NODE\_LABEL" : "PASSTHROUGH" : "COL=COMMON,T=string".

For further information about Cytoscape visual properties see the Styles topic of the official Cytoscape documentation: <http://manual.cytoscape.org/en/stable/Styles.html>





```

                                NA,
                                vpPropertyM1),
appliesTo = c(NA,
              NA,
              1),
view = c(NA,
         1,
         1))

## Get VP for no subnetwork an no view
getCyVisualProperty(vpProperty)

getCyVisualProperty(vpProperty,
                    appliesTo = 1,
                    view = 1)

```

---

graphNEL

---

*Convert an RCX object from and to an graphNEL object*


---

## Description

Convert an [RCX](#) object to an [graphNEL](#) object

## Usage

```

toGraphNEL(rcx, directed = FALSE)

fromGraphNEL(
  graphNEL,
  nodeId = "id",
  nodeName = "nodeName",
  nodeIgnore = c("name"),
  edgeId = "id",
  edgeInteraction = "edgeInteraction",
  edgeIgnore = c(),
  suppressWarning = FALSE
)

```

## Arguments

rcx	<a href="#">RCX</a> object
directed	logical; whether the graph is directed
graphNEL	<a href="#">graphNEL</a> object
nodeId	character; igraph attribute name used for <a href="#">node</a> ids
nodeName	character; igraph attribute name used for <a href="#">node</a> names
nodeIgnore	character; igraph attribute names that should be ignored
edgeId	character; igraph attribute name used for <a href="#">edge</a> ids

edgeInteraction	character; igraph attribute name used for <a href="#">edge</a> interaction
edgeIgnore	character; igraph attribute names that should be ignored
suppressWarning	logical; whether to suppress a warning message, if the validation of the <a href="#">RCX</a> object fails

## Details

In the [graphNEL](#) object the attributes are not separated from the graph like in [RCX](#). Therefore, for converting an [RCX](#) object to an [graphNEL](#) object, and back, some adjustments in the naming of the attributes have to be made.

For nodes the name can be present in the [nodes](#) aspect, as name in the [nodeAttributes](#) aspect. Also name is used in [graphNEL](#) for naming the vertices. To avoid collisions in the conversion, the [nodes](#) name is saved in [graphNEL](#) as `nodeName`, while the [nodeAttributes](#) property name is saved as `"attribute...name"`. These names are also used for the conversion back to [RCX](#), but here the name used in the [nodes](#) aspect can be changed by the `nodeName` parameter.

Similar to the node name, if `"represents"` is present as property in [nodeAttributes](#) its name is changed to `"attribute...represents"`.

The conversion of [edges](#) works analogously: If `"interaction"` is present as property in [edgeAttributes](#) its name is changed to `"attribute...interaction"`.

[Nodes](#) and [edges](#) must have IDs in the [RCX](#), but not in the [graphNEL](#) object. To define an [vertex](#) or [edge](#) attribute to be used as ID, the parameters `nodeId` and `edgeId` can be used to define either an attribute name (default:"id") or set it to NULL to generate ID automatically.

The attributes also may have a special data type assigned. The data type then is saved by adding `"...dataType"` to the attribute name.

The [cartesian layout](#) is also stored in the [graphNEL](#) object. To make those [graph vertex attributes](#) distinguishable from [nodeAttributes](#) they are named `"cartesianLayout...x"`, `"cartesianLayout...y"` and `"cartesianLayout...z"`.

In the [RCX](#) attributes it is also possible to define a [subnetwork](#), to which an attribute applies. Those attributes are added with `"...123"` added to its name, where `"123"` is the [subnetwork id](#). The [subnetwork id](#) itself are added as graph graph attributes, and are named `subnetwork...123...nodes` and `subnetwork...123...edges`, where `"123"` is the [subnetwork id](#).

Altogether, the conventions look as follows: `"[attribute...]<name>[...<subnetwork>][...dataType]"`

## Value

[graphNEL](#) or [RCX](#) object

## See Also

[Igraph](#), [igraph::as\\_graphnel\(\)](#)

**Examples**

```

## Read from a CX file
## reading the provided example network of the package
cxFile <- system.file(
  "extdata",
  "Imatinib-Inhibition-of-BCR-ABL-66a902f5-2022-11e9-bb6a-0ac135e8bacf.cx",
  package = "RCX"
)

rcx = readCX(cxFile)

## graphNEL can handle multi-edges, but only if the graph is directed and the
## source and target start and end not between the same nodes.
## Unfortunately this is the case in our sample network.
## A quick fix is simply switching the direction of source and target
## for the multi-edges:
dubEdges = duplicated(rcx$edges[c("source","target")])

s = rcx$edges$source
rcx$edges$source[dubEdges] = rcx$edges$target[dubEdges]
rcx$edges$target[dubEdges] = s[dubEdges]

## convert the network to graphNEL
gNel = toGraphNEL(rcx, directed = TRUE)

## convert it back
rcxFromGraphNel = fromGraphNEL(gNel)

```

---

hasIds

*IDs of an aspect*


---

**Description**

This function checks, if an aspect has IDs that may be referenced by other aspects.

By default aspects don't have IDs, so only the implemented classes have IDs. Aspects with IDs will be considered in the meta-data aspect to determine properties like: *idCounter* and *elementCount*.

**Usage**

```

hasIds(aspect)

## Default S3 method:
hasIds(aspect)

## S3 method for class 'NodesAspect'
hasIds(aspect)

## S3 method for class 'EdgesAspect'

```

```

hasIds(aspect)

## S3 method for class 'CyGroupsAspect'
hasIds(aspect)

## S3 method for class 'CySubNetworksAspect'
hasIds(aspect)

```

**Arguments**

aspect                    an object of one of the aspect classes (e.g. NodesAspect, EdgesAspect, etc.)

**Details**

Uses method dispatch, so the default return is *FALSE* and only aspect classes with IDs are implemented. This way it is easier to extend the data model.

**Value**

logical

**See Also**

[idProperty\(\)](#), [refersTo\(\)](#), [referredBy\(\)](#), [maxId\(\)](#)

**Examples**

```

edges = createEdges(source = c(0,0), target = c(1,2))
hasIds(edges)

```

---

idProperty	<i>Name of the property of an aspect that is an ID</i>
------------	--------------------------------------------------------

---

**Description**

This function returns the name of the property, if an aspect uses IDs for its elements. As example, the aspect *NodesAspect* has the property *id* that represents the IDs of the aspect.

**Usage**

```

idProperty(aspect)

## Default S3 method:
idProperty(aspect)

## S3 method for class 'NodesAspect'
idProperty(aspect)

```

```
## S3 method for class 'EdgesAspect'
idProperty(aspect)

## S3 method for class 'CyGroupsAspect'
idProperty(aspect)

## S3 method for class 'CySubNetworksAspect'
idProperty(aspect)
```

### Arguments

`aspect` an object of one of the aspect classes (e.g. `NodesAspect`, `EdgesAspect`, etc.)

### Details

By default aspects don't have IDs, so only the implemented classes have IDs. Aspects with IDs will be considered in the meta-data aspect to determine properties like: *idCounter* and *elementCount*.

Uses method dispatch, so the default return is *NULL* and only aspect classes with IDs are implemented. This way it is easier to extend the data model.

### Value

character; Name of the ID property or *NULL*

### See Also

[hasIds\(\)](#), [refersTo\(\)](#), [referredBy\(\)](#), [maxId\(\)](#)

### Examples

```
edges = createEdges(source = c(0,0), target = c(1,2))
idProperty(edges)
```

---

Igraph

*Convert an RCX object from and to an igraph object*

---

### Description

Convert an [RCX](#) object to an [igraph](#) object

### Usage

```
toIgraph(rcx, directed = FALSE)

fromIgraph(
  ig,
  nodeId = "id",
  nodeName = "nodeName",
```

```

nodeIgnore = c("name"),
edgeId = "id",
edgeInteraction = "edgeInteraction",
edgeIgnore = c(),
suppressWarning = FALSE
)

```

### Arguments

<code>rcx</code>	<a href="#">RCX</a> object
<code>directed</code>	logical; whether the graph is directed
<code>ig</code>	<a href="#">igraph</a> object
<code>nodeId</code>	character; igraph attribute name used for <a href="#">node</a> ids
<code>nodeName</code>	character; igraph attribute name used for <a href="#">node</a> names
<code>nodeIgnore</code>	character; igraph attribute names that should be ignored
<code>edgeId</code>	character; igraph attribute name used for <a href="#">edge</a> ids
<code>edgeInteraction</code>	character; igraph attribute name used for <a href="#">edge</a> interaction
<code>edgeIgnore</code>	character; igraph attribute names that should be ignored
<code>suppressWarning</code>	logical; whether to suppress a warning message, if the validation of the <a href="#">RCX</a> object fails

### Details

In the [igraph](#) object the attributes are not separated from the graph like in [RCX](#). Therefore, for converting an [RCX](#) object to an [igraph](#) object, and back, some adjustments in the naming of the attributes have to be made.

For nodes the name can be present in the [nodes](#) aspect, as name in the [nodeAttributes](#) aspect. Also name is used in [igraph](#) for naming the vertices. To avoid collisions in the conversion, the [nodes](#) name is saved in [igraph](#) as `nodeName`, while the [nodeAttributes](#) property name is saved as `"attribute...name"`. These names are also used for the conversion back to [RCX](#), but here the name used in the [nodes](#) aspect can be changed by the `nodeName` parameter.

Similar to the node name, if `"represents"` is present as property in [nodeAttributes](#) its name is changed to `"attribute...represents"`.

The conversion of [edges](#) works analogously: If `"interaction"` is present as property in [edgeAttributes](#) its name is changed to `"attribute...interaction"`.

[Nodes](#) and [edges](#) must have IDs in the [RCX](#), but not in the [igraph](#) object. To define an [vertex](#) or [edge](#) attribute to be used as ID, the parameters `nodeId` and `edgeId` can be used to define either an attribute name (default: `"id"`) or set it to `NULL` to generate ID automatically.

The attributes also may have a special data type assigned. The data type then is saved by adding `"...dataType"` to the attribute name.

The [cartesian layout](#) is also stored in the [igraph](#) object. To make those [igraph vertex attributes](#) distinguishable from [nodeAttributes](#) they are named `"cartesianLayout...x"`, `"cartesianLayout...y"` and `"cartesianLayout...z"`.

In the **RCX** attributes it is also possible to define a **subnetwork**, to which an attribute applies. Those attributes are added with "...123" added to its name, where "123" is the **subnetwork id**. The **subnetwork id** itself are added as **igraph graph attributes**, and are named `subnetwork...123...nodes` and `subnetwork...123...edges`, where "123" is the **subnetwork id**.

Altogether, the conventions look as follows: "[attribute...]<name>[...<subnetwork>][...dataType]"

### Value

**igraph** or **RCX** object

### See Also

**graphNEL**

### Examples

```
## Read from a CX file
## reading the provided example network of the package
cxFile <- system.file(
  "extdata",
  "Imatinib-Inhibition-of-BCR-ABL-66a902f5-2022-11e9-bb6a-0ac135e8bacf.cx",
  package = "RCX"
)

rcx = readCX(cxFile)

## convert the network to igraph
ig = toIgraph(rcx)

## convert it back
rcxFromIg = fromIgraph(ig)
```

---

jsonToRCX

*Convert parsed JSON aspects to RCX*

---

### Description

Functions to handle parsed JSON for the different aspects.

### Usage

```
jsonToRCX(jsonData, verbose)

## Default S3 method:
jsonToRCX(jsonData, verbose)

## S3 method for class 'status'
jsonToRCX(jsonData, verbose)
```



```
## S3 method for class 'numberVerification'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'metaData'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'nodes'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'edges'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'nodeAttributes'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'edgeAttributes'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'networkAttributes'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cartesianLayout'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cyGroups'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cyHiddenAttributes'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cyNetworkRelations'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cySubNetworks'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cyTableColumn'  
jsonToRCX(jsonData, verbose)  
  
## S3 method for class 'cyVisualProperties'  
jsonToRCX(jsonData, verbose)
```

### Arguments

jsonData	nested list from parsed JSON
verbose	logical; whether to print what is happening

## Details

These functions will be used in `processCX` to process the JSON data for every aspect. Each aspect is accessible in the CX-JSON by a particular accession name (i.e. its aspect name; see NDEx documentation: <https://home.ndexbio.org/data-model/>). This name is used as class to handle different aspects by method dispatch. This simplifies the extension of RCX for non-standard or self-defined aspects.

The CX-JSON is parsed to R data types using the `jsonlite` package as follows:

```
jsonlite::fromJSON(cx, simplifyVector = FALSE)
```

This results in a list of lists (of lists...) to avoid automatic data type conversions, which affect the correctness and usability of the data. Simplified JSON data for example `NodeAttributes` would be coerced into a `data.frame`, therefore the `value` column loses the format for data types other than `string`.

The `jsonData` will be a list with only one element named by the aspect: `jsonData$<accessionName>`

To access the parsed data for example nodes, this can be done by `jsonData$nodes`. The single aspects are then created using the corresponding **create** functions and combined to an **RCX** object using the corresponding **update** functions.

## Value

created aspect or NULL

## See Also

[rcxToJson](#), [toCX](#), [readCX](#), [writeCX](#)

## Examples

```
nodesJD = list(nodes=list(list("@id"=6, name="EGFR"),
                           list("@id"=7, name="CDK3")))
class(nodesJD) = c("nodes", class(nodesJD))

jsonToRCX(nodesJD, verbose=TRUE)
```

---

maxId

*Highest ID of an aspect*

---

## Description

This function returns the highest id used in an aspect, that has ids. As example, the aspect `NodeAspect` has the property `id` that must be a unique positive integer.

## Usage

```
maxId(x)

## Default S3 method:
maxId(x)

## S3 method for class 'RCX'
maxId(x)
```

## Arguments

x an object of one of the aspect classes (e.g. NodesAspect, EdgesAspect, etc.) or [RCX](#) class.

## Details

Uses method dispatch, so the default return is *NULL* and only aspect classes that have ids are implemented. This way it is easier to extend the data model.

## Value

integer; Highest id. For [RCX](#) objects all highest ids are returned in the vector named by the aspect class.

## See Also

[hasIds\(\)](#), [idProperty\(\)](#), [refersTo\(\)](#), [referredBy\(\)](#), [maxId\(\)](#)

## Examples

```
nodes = createNodes(name = c("CDK1", "CDK2", "CDK3"))
maxId(nodes)
```

---

Meta-data

*Update RCX meta-data*

---

## Description

The meta-data aspect contains meta-data about the aspects in the [RCX](#) object. It can be generated automatically based on the aspects present in a [RCX](#) object:

- for *version* and *consistencyGroup* default values are used
- *idCounter* is inferred with [hasIds](#) and [maxId](#) of an aspect
- *elementCount* is inferred from [countElements](#)
- *properties* is left out by default

**Usage**

```

updateMetaData(
  x,
  version = NULL,
  consistencyGroup = NULL,
  properties = NULL,
  aspectClasses = NULL
)

## S3 method for class 'RCX'
updateMetaData(
  x,
  version = NULL,
  consistencyGroup = NULL,
  properties = NULL,
  aspectClasses = NULL
)

## Default S3 method:
updateMetaData(
  x,
  version = NULL,
  consistencyGroup = NULL,
  properties = NULL,
  aspectClasses = NULL
)

```

**Arguments**

<code>x</code>	<a href="#">RCX</a> object or an aspect of a RCX; its class must be one of the standard RCX aspect classes
<code>version</code>	named character (optional); version of the aspect (default:"1.0")
<code>consistencyGroup</code>	named numerical (optional); consistency group of the aspect (default:1)
<code>properties</code>	named list (optional); properties that need to be fetched or updated independently of aspect data
<code>aspectClasses</code>	named character; accession names and aspect classes <a href="#">aspectClasses</a>

**Details**

If *version*, *consistencyGroup* or *properties* should have a different value, they can be set using a named vector (or named list for *properties*), where the name must be an accession name of that aspect in the [RCX-object](#) (e.g. nodes or cyVisualProperties).

Besides being a named list by aspect accession name, *properties* must also contain the single key-value pairs as a further named list. To remove all key-value pairs for one aspect, an empty list can be provided instead of a list with key-value pairs. To simplify adding of properties to a single aspect, there is the [updateMetaDataProperties](#) function available.

**Value**

MetaDataAspect object or [RCX](#) object

**Note**

The meta-data will always be updated automatically, when an aspect is added to or changed in the [RCX](#) object.

**See Also**

[updateMetaDataProperties](#)

**Examples**

```
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## update meta-data manually
rcx = updateMetaData(rcx)

## update meta-data with some values
rcx = updateMetaData(rcx,
                    version=c(edges="2.0"),
                    consistencyGroup=c(nodes=3),
                    properties=list(cySubNetworks=list(some="value",
                                                       another="VALUE"),
                                   edges=list(some="edge",
                                             another="EDGE")))

## remove all properties for edges
rcx = updateMetaData(rcx, properties=list(edges=list()))
```

---

NetworkAttributes

*Network attributes*

---

**Description**

This function creates an aspect for attributes of a network.

**Usage**

```
createNetworkAttributes(
  name,
  value,
  dataType = NULL,
  isList = NULL,
  subnetworkId = NULL
)
```

**Arguments**

name	character; key of the attribute
value	character; value of the attribute
dataType	character (optional); data type of the attribute
isList	logical (optional); a value should be considered as list
subnetworkId	integer (optional); reference to <a href="#">subnetwork id</a>

**Details**

Networks may have describing attributes, that are defined in a key-value like manner, with the name of the attribute as key. The same attribute can also be defined for different [subnetworks](#) with different values. The values itself may differ in their data types, therefore it is necessary to provide the values as a list of the single values instead of a vector.

With *isList* it can be set, if a value should be considered as a list. This is of minor significance while working solely with [RCX](#) objects, unless it will be transformed to JSON. For some attributes it might be necessary that the values are encoded as lists, even if they contain only one element (or even zero elements). To force an element to be encoded correctly, this parameter can be used, for example: name="A", value=a, isList=T will be encoded in JSON as A=["a"].

**Value**

NetworkAttributesAspect object

**See Also**

[updateNetworkAttributes](#); [NodeAttributes](#), [EdgeAttributes](#)

**Examples**

```
## a minimal example
networkAttributes = createNetworkAttributes(
  name="A",
  value="a"
)

## defining several properties at once
networkAttributes = createNetworkAttributes(
  name=c("A", "B"),
```

```
    value=c("a","b")
  )

  ## with characters and numbers mixed
  networkAttributes = createNetworkAttributes(
    name=c("A","B"),
    value=list("a",3.14)
  )

  ## force the number to be characters
  networkAttributes = createNetworkAttributes(
    name=c("A","B"),
    value=list("a",3.14),
    dataType=c("character","character")
  )

  ## with a list as input for one value
  networkAttributes = createNetworkAttributes(
    name=c("A","B"),
    value=list(c("a1","a2"),
              "b")
  )

  ## force "B" to be a list as well
  networkAttributes = createNetworkAttributes(
    name=c("A","B"),
    value=list(c("a1","a2"),
              "b"),
    isList=c(TRUE,TRUE)
  )

  ## with a subnetwork
  networkAttributes = createNetworkAttributes(
    name=c("A","A"),
    value=c("a","a with subnetwork"),
    subnetworkId=c(NA,1)
  )

  ## with all parameters
  networkAttributes = createNetworkAttributes(
    name=c("A","A","B","B"),
    value=list(c("a1","a2"),
              "a with subnetwork",
              "b",
              "b with subnetwork"),
    isList=c(TRUE,FALSE,TRUE,FALSE),
    subnetworkId=c(NA,1,NA,1)
  )
)
```

**Description**

This function creates an aspect for additional attributes of nodes.

**Usage**

```
createNodeAttributes(
  propertyOf,
  name,
  value,
  dataType = NULL,
  isList = NULL,
  subnetworkId = NULL
)
```

**Arguments**

<code>propertyOf</code>	integer; reference to <a href="#">node ids</a>
<code>name</code>	character; key of the attribute
<code>value</code>	character; value of the attribute
<code>dataType</code>	character (optional); data type of the attribute
<code>isList</code>	logical (optional); a value should be considered as list
<code>subnetworkId</code>	integer (optional); reference to <a href="#">subnetwork id</a>

**Details**

Nodes may have additional attributes besides a name and a representation. Those additional attributes reference a node by its id and are defined in a key-value like manner, with the name of the attribute as key. The same attribute can also be defined for different [subnetworks](#) with different values. The values itself may also differ in their data types, therefore it is necessary to provide the values as a list of the single values instead of a vector.

With `isList` it can be set, if a value should be considered as a list. This is of minor significance while working solely with [RCX](#) objects, unless it will be transformed to JSON. For some attributes it might be necessary that the values are encoded as lists, even if they contain only one element (or even zero elements). To force an element to be encoded correctly, this parameter can be used, for example: `name="A", value=a, isList=T` will be encoded in JSON as `A=["a"]`.

**Value**

*NodeAttributesAspect* object

**Note**

The `propertyOf` parameter references the node ids to which the attributes belong to. When adding an *NodeAttributesAspect* object to an [RCX](#) object, those ids must be present in the [Nodes](#) aspect, otherwise an error is raised.



**See Also**

[updateNodeAttributes](#), [EdgeAttributes](#), [NetworkAttributes](#)

**Examples**

```
## a minimal example
nodeAttributes = createNodeAttributes(
  propertyOf=1,
  name="A",
  value="a"
)

## defining several properties at once
nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=c("a", "b")
)

## with characters and numbers mixed
nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list("a", 3.14)
)

## force the number to be characters
nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list("a", 3.14),
  dataType=c("string", "string")
)

## with a list as input for one value
nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list(c("a1", "a2"),
            "b")
)

## force "B" to be a list as well
nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=list(c("a1", "a2"),
            "b"),
  isList=c(TRUE, TRUE)
)

## with a subnetwork
```

```

nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "A"),
  value=c("a", "a with subnetwork"),
  subnetworkId=c(NA, 1)
)

## with all parameters
nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1,1,1,1,1),
  name=c("A", "A", "b", "d", "i", "l"),
  value=list(c("a1", "a2"),
            "a with subnetwork",
            TRUE,
            3.14,
            314,
            314),
  dataType=c("string", "string", "boolean", "double", "integer", "long"),
  isList=c(TRUE, FALSE, FALSE, FALSE, FALSE, FALSE),
  subnetworkId=c(NA, 1, NA, NA, NA, NA)
)

```

---

Nodes

*Nodes*


---

## Description

This function creates nodes for networks.

## Usage

```
createNodes(id = NULL, name = NULL, represents = NULL)
```

## Arguments

<code>id</code>	integer (optional); node IDs
<code>name</code>	character (optional); names of the nodes
<code>represents</code>	character (optional); representation, e.g. a link to another database

## Details

Nodes are represented by *NodesAspect* objects. A single node is defined by its unique *id*, which must be an (positive) integer, which serves as reference to other aspects. Optionally, nodes can have a name and a represents attribute. If no IDs are provided, but either names or representations (or both) IDs are assigned automatically. To be valid, a nodes aspect must contain at least one node. However, if no parameters are set (i.e. *id*, *name* and *represents* = NULL) there is still one node created with neither name nor representation, just an ID. The *NodesAspect* is the only mandatory aspect for an [RCX-object](#).

**Value**

*NodesAspect* object

**See Also**

[updateNodes](#), [RCX-object](#)

**Examples**

```
## a minimal example
nodes = createNodes()

## ids will be generated
nodes = createNodes(name = c("a","b","c"))

## with all parameters
nodes = createNodes(id=c(1, 2, 3),
                    name=c("CDK1", "CDK2", "CDK3"),
                    represents=c("HGNC:CDK1",
                                "Uniprot:P24941",
                                "Ensembl:ENSG00000250506"))
```

---

RCX

*R package implementing the Cytoscape Exchange (CX) format*

---

**Description**

Create, handle, validate, visualize and convert networks in the Cytoscape exchange (CX) format to standard data types and objects.

**Details**

The CX format is also used by the NDEx platform, a online commons for biological networks, and the network visualization software Cytoscape.

```
browseVignettes("RCy3")
```

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---

RCX-object

*Create an RCX object from aspects*

---

## Description

An RCX object consists of several aspects, but at least one node in the [nodes](#) aspect. The network can either be created by creating every single aspect first and then creating the network with all aspects present, or by creating the aspect only with the nodes and adding the remaining aspects one by one.

## Usage

```
createRCX(  
  nodes,  
  edges,  
  nodeAttributes,  
  edgeAttributes,  
  networkAttributes,  
  cartesianLayout,  
  cyGroups,  
  cyVisualProperties,  
  cyHiddenAttributes,  
  cyNetworkRelations,  
  cySubNetworks,  
  cyTableColumn,  
  checkReferences = TRUE  
)
```

## Arguments

<code>nodes</code>	<a href="#">Nodes</a> aspect;
<code>edges</code>	<a href="#">Edges</a> aspect (optional);
<code>nodeAttributes</code>	<a href="#">NodeAttributes</a> aspect (optional);
<code>edgeAttributes</code>	<a href="#">EdgeAttributes</a> aspect (optional);
<code>networkAttributes</code>	<a href="#">NetworkAttributes</a> aspect (optional);
<code>cartesianLayout</code>	<a href="#">CartesianLayout</a> aspect (optional);
<code>cyGroups</code>	<a href="#">CyGroups</a> aspect (optional);
<code>cyVisualProperties</code>	<a href="#">CyVisualProperties</a> aspect (optional);
<code>cyHiddenAttributes</code>	<a href="#">CyHiddenAttributes</a> aspect (optional);
<code>cyNetworkRelations</code>	<a href="#">CyNetworkRelations</a> aspect (optional);

```

cySubNetworks CySubNetworks aspect (optional);
cyTableColumn CyTableColumn aspect (optional);
checkReferences
    logical; whether to check if references to other aspects are present in the RCX
    object

```

## Details

vignette("01. RCX - an R package implementing the Cytoscape Exchange (CX) format", package = "RCX") vignette("02. Creating RCX from scratch", package = "RCX") vignette("Appendix: The RCX and CX Data Model", package = "RCX")

## Value

RCX object

## Examples

```

## minimal example
rcx = createRCX(createNodes())

## create by aspect
nodes = createNodes(name = c("a", "b", "c"))
edges = createEdges(source=c(0,0), target=c(1,2))

nodeAttributes = createNodeAttributes(
  propertyOf=c(1,1),
  name=c("A", "B"),
  value=c("a", "b")
)

edgeAttributes = createEdgeAttributes(
  propertyOf=c(0,0),
  name=c("A", "B"),
  value=c("a", "b")
)

networkAttributes = createNetworkAttributes(
  name=c("A", "B"),
  value=list("a", 3.14)
)

cartesianLayout = createCartesianLayout(
  node=c(0, 1),
  x=c(5.5, 110.1),
  y=c(200.3, 210.2)
)

cyGroups = createCyGroups(
  name = c("Group One", "Group Two"),
  nodes = list(c(0,1), 0)
)

```

```

)

vpPropertyP = createCyVisualPropertyProperties(c(NODE_BORDER_STROKE="SOLID"))
vpPropertyD = createCyVisualPropertyDependencies(c(nodeSizeLocked="false"))
vpPropertyM = createCyVisualPropertyMappings(c(NODE_FILL_COLOR="CONTINUOUS"),
                                             "COL=directed,T=boolean,K=0=true,V=0=ARROW")
vpProperty = createCyVisualProperty(properties=vpPropertyP,
                                    dependencies=vpPropertyD,
                                    mappings=vpPropertyM)

cyVisualProperties = createCyVisualProperties(nodes=vpProperty)

cyHiddenAttributes = createCyHiddenAttributes(
  name=c("A","B"),
  value=list(c("a1","a2"), "b")
)

cyNetworkRelations = createCyNetworkRelations(
  child = c(0,1),
  name = c("Network A", NA)
)

cySubNetworks = createCySubNetworks(
  nodes = list("all", c(0,1,2)),
  edges = list("all", c(0,1))
)

cyTableColumn = createCyTableColumn(
  appliesTo=c("nodes","edges","networks"),
  name=c("weight","weight","collapsed"),
  dataType=c("double","double","boolean")
)

rcx = createRCX(nodes, edges,
               nodeAttributes, edgeAttributes,
               networkAttributes,
               cartesianLayout,
               cyGroups,
               cyVisualProperties,
               cyHiddenAttributes,
               cyNetworkRelations,
               cySubNetworks,
               cyTableColumn)

## create all at once
rcx = createRCX(
  createNodes(name = c("a","b","c")),
  createEdges(source=c(0,0), target=c(1,2)),
  createNodeAttributes(
    propertyOf=c(1,1),
    name=c("A","B"),
    value=c("a","b")
  ),
),

```

```

    createEdgeAttributes(
      propertyOf=c(0,0),
      name=c("A", "B"),
      value=c("a", "b")
    ),
    networkAttributes = createNetworkAttributes(
      name=c("A", "B"),
      value=list("a", 3.14)
    ),
    cartesianLayout = createCartesianLayout(
      node=c(0, 1),
      x=c(5.5, 110.1),
      y=c(200.3, 210.2)
    ),
    createCyGroups(
      name = c("Group One", "Group Two"),
      nodes = list(c(0,1), 0)
    ),
    createCyVisualProperties(
      nodes=createCyVisualProperty(
        properties=createCyVisualPropertyProperties(
          c(NODE_BORDER_STROKE="SOLID")
        ),
        dependencies=createCyVisualPropertyDependencies(
          c(nodeSizeLocked="false")
        ),
        mappings=createCyVisualPropertyMappings(
          c(NODE_FILL_COLOR="CONTINUOUS",
            "COL=directed,T=boolean,K=0=true,V=0=ARROW")
        )
      ),
    ),
    createCyHiddenAttributes(
      name=c("A", "B"),
      value=list(c("a1", "a2"), "b")
    ),
    createCyNetworkRelations(
      child = c(0,1),
      name = c("Network A", NA)
    ),
    createCySubNetworks(
      nodes = list("all", c(0,1,2)),
      edges = list("all", c(0,1))
    ),
    createCyTableColumn(
      appliesTo=c("nodes", "edges", "networks"),
      name=c("weight", "weight", "collapsed"),
      dataType=c("double", "double", "boolean")
    )
  )
)

```

## Description

Functions for converting the different aspects to JSON following the CX data structure definition (see NDEx documentation: <https://home.ndexbio.org/data-model/>).

## Usage

```
rcxToJson(aspect, verbose = FALSE, ...)  
  
## Default S3 method:  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'MetaDataAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'NodesAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'EdgesAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'NodeAttributesAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'EdgeAttributesAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'NetworkAttributesAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CartesianLayoutAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyGroupsAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyHiddenAttributesAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyNetworkRelationsAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CySubNetworksAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyTableColumnAspect'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyVisualPropertiesAspect'
```



```
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyVisualProperty'  
rcxToJson(aspect, verbose = FALSE, propertyOf = "", ...)  
  
## S3 method for class 'CyVisualPropertyProperties'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyVisualPropertyDependencies'  
rcxToJson(aspect, verbose = FALSE, ...)  
  
## S3 method for class 'CyVisualPropertyMappings'  
rcxToJson(aspect, verbose = FALSE, ...)
```

### Arguments

aspect	aspects of an <a href="#">RCX</a> object
verbose	logical; whether to print what is happening
...	additional parameters, that might needed for extending
propertyOf	character; provide propertyOf (only necessary for <a href="#">CyVisualProperty</a> )

### Details

For converting [RCX](#) objects to JSON, each aspect is processed by a generic function for its aspect class. Those functions return a character only containing the JSON of this aspect, which is then combined by [toCX](#) to be a valid CX data structure.

To support the conversion for non-standard or own-defined aspects, generic functions for those aspect classes have to be implemented.

### Value

character; JSON of an aspect

### See Also

[toCX](#), [writeCX](#), [jsonToRCX](#), [readCX](#)

### Examples

```
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))  
rcxToJson(nodes)
```

---

readCX	<i>Read CX from file, parse the JSON and convert it to an <a href="#">RCX</a> object</i>
--------	------------------------------------------------------------------------------------------

---

## Description

The readCX function combines three sub-task:

- read the JSON from file
- parse the JSON
- process the contained aspects to create an [RCX](#) object

## Usage

```
readCX(file, verbose = FALSE, aspectClasses = NULL)
readJSON(file, verbose = FALSE)
parseJSON(json, verbose = FALSE)
processCX(aspectList, verbose = FALSE, aspectClasses = NULL)
```

## Arguments

file	character; the name of the file which the data are to be read from
verbose	logical; whether to print what is happening
aspectClasses	named character; accession names and aspect classes <a href="#">aspectClasses</a>
json	character; raw JSON data
aspectList	list; list containing the aspect data (parsed JSON)

## Details

If any errors occur during this process, the single steps can be performed individually. This also allows to skip certain steps, for example if the JSON data is already available as text, there is no need to save it as file and read it again.

### Read the JSON from file:

The readJSON function only read the content of a text file and returns it as a simple character vector.

### Parse the JSON:

The parseJSON function uses the [jsonlite](#) package, to parse JSON text:

```
jsonlite::fromJSON(cx, simplifyVector = FALSE)
```

The result is a list containing the aspect data as elements. If, for some reason, the JSON is not valid, the [jsonlite](#) package raises an error.

**Process the contained aspects to create an RCX object:**

With the `processCX` function, the single elements from the previous list will be processed with the `jsonToRCX` functions, which creating objects for the single aspects. The standard CX aspects are processed by generic functions named by the aspect names of the CX data structure, e.g. `jsonToRCX.nodeAttributes` for the same named CX aspect the corresponding `NodeAttributesAspect` in `RCX` (see also vignette("02. The RCX and CX Data Model") or NDEx documentation: <https://home.ndexbio.org/data-model/>).

The CX network may contain additional aspects besides the officially defined ones. This includes self defined or deprecated aspects, that still can be found in the networks at the NDEx platform. By default, those aspects are simply omitted. In those cases, the setting `verbose` to `TRUE` is a good idea to see, which aspects cannot be processed this package.

Those not processable aspects can be handled individually, but it is advisable to extend the `jsonToRCX` functions by implementing own versions for those aspects. Additionally, the **update** functions have to be implemented to add the newly generated aspect objects to `RCX` object (see e.g. `updateNodes` or `updateEdges`). Therefore, the function also have to be named "update<aspect-name>", where aspect-name is the capitalized version of the name used in the CX. (see also vignette("03. Extending the RCX Data Model"))

**Value**

`RCX` object

**Functions**

- `readJSON`: Reads the CX/JSON from file and returns the content as text
- `parseJSON`: Parses the JSON text and returns a list with the aspect data
- `processCX`: Processes the list of aspect data and creates an `RCX`

**See Also**

`jsonToRCX`, `writeCX`

**Examples**

```
cxFile = system.file(
  "extdata",
  "Imatinib-Inhibition-of-BCR-ABL-66a902f5-2022-11e9-bb6a-0ac135e8bacf.cx",
  package = "RCX"
)

rcx = readCX(cxFile)

## OR:

json = readJSON(cxFile)
aspectList = parseJSON(json)
rcx = processCX(aspectList)
```

---

referredBy	<i>List the aspects that are referred by an other aspect</i>
------------	--------------------------------------------------------------

---

### Description

This function returns a list of all aspects with all present aspects, that refer to it. As example, the aspect *NodesAspect* is referred by the property *source* and *target* of the *EdgesAspect* aspect.

### Usage

```
referredBy(rcx, aspectClasses = NULL)
```

### Arguments

`rcx` an object of one of the aspect classes (e.g. *NodesAspect*, *EdgesAspect*, etc.)  
`aspectClasses` named character; accession names and aspect classes [aspectClasses](#)

### Value

named list; Aspect class names with names of aspect classes, that refer to them.

### Note

Uses [hasIds\(\)](#) and [refersTo\(\)](#) to determine the referring aspects.

### See Also

[hasIds\(\)](#), [idProperty\(\)](#), [refersTo\(\)](#), [maxId\(\)](#)

### Examples

```
nodes = createNodes(name = c("CDK1", "CDK2", "CDK3"))
edges = createEdges(source = c(0,0), target = c(1,2))
rcx = createRCX(nodes = nodes, edges = edges)

referredBy(rcx)
```

---

refersTo	<i>Name of the property of an aspect that is an ID</i>
----------	--------------------------------------------------------

---

### Description

This function returns the name of the property and the aspect class it refers to. As example, the aspect *EdgesAspect* has the property *source* that refers to the *ids* of the *NodesAspect* aspect.

### Usage

```
refersTo(aspect)

## Default S3 method:
refersTo(aspect)

## S3 method for class 'EdgesAspect'
refersTo(aspect)

## S3 method for class 'NodeAttributesAspect'
refersTo(aspect)

## S3 method for class 'EdgeAttributesAspect'
refersTo(aspect)

## S3 method for class 'CartesianLayoutAspect'
refersTo(aspect)

## S3 method for class 'CyGroupsAspect'
refersTo(aspect)

## S3 method for class 'CyVisualPropertiesAspect'
refersTo(aspect)

## S3 method for class 'CySubNetworksAspect'
refersTo(aspect)
```

### Arguments

aspect            an object of one of the aspect classes (e.g. NodesAspect, EdgesAspect, etc.)

### Details

Uses method dispatch, so the default return is *NULL* and only aspect classes that refer to other aspects are implemented. This way it is easier to extend the data model.

### Value

named list; Name of the referring property and aspect class name.

**Methods (by class)**

- default: of default returns *NULL*
- EdgesAspect: of EdgesAspect refers to id by *source* and *target*
- NodeAttributesAspect: of NodeAttributesAspect refers to id by *propertyOf* and to id by *subnetworkId*
- EdgeAttributesAspect: of EdgeAttributesAspect refers to id by *propertyOf* and to id by *subnetworkId*
- CartesianLayoutAspect: of CartesianLayoutAspect refers to id by *node* and to id by *view*
- CyGroupsAspect: of CyGroupsAspect refers to id by *nodes* and to id by *externalEdges* and *internalEdges*
- CyVisualPropertiesAspect: of CyVisualPropertiesAspect refers to id by *appliesTo* of the sub-aspects
- CySubNetworksAspect: of refers to id by *nodes* and to id by *edges*

**See Also**

[hasIds\(\)](#), [idProperty\(\)](#), [referredBy\(\)](#), [maxId\(\)](#)

**Examples**

```
edges = createEdges(source = c(0,0), target = c(1,2))
refersTo(edges)
```

---

summary

*RCX and aspect summary*

---

**Description**

summary is a generic function used to produce result summaries of the [RCX](#) object. The function invokes particular methods which depend on the class of the first argument.

**Usage**

```
## S3 method for class 'RCX'
summary(object, ...)

## S3 method for class 'MetaDataAspect'
summary(object, ...)

## S3 method for class 'NodesAspect'
summary(object, ...)

## S3 method for class 'EdgesAspect'
summary(object, ...)
```

```
## S3 method for class 'NodeAttributesAspect'  
summary(object, ...)  
  
## S3 method for class 'EdgeAttributesAspect'  
summary(object, ...)  
  
## S3 method for class 'NetworkAttributesAspect'  
summary(object, ...)  
  
## S3 method for class 'CartesianLayoutAspect'  
summary(object, ...)  
  
## S3 method for class 'CyGroupsAspect'  
summary(object, ...)  
  
## S3 method for class 'CyHiddenAttributesAspect'  
summary(object, ...)  
  
## S3 method for class 'CyNetworkRelationsAspect'  
summary(object, ...)  
  
## S3 method for class 'CySubNetworksAspect'  
summary(object, ...)  
  
## S3 method for class 'CyTableColumnAspect'  
summary(object, ...)  
  
## S3 method for class 'CyVisualPropertiesAspect'  
summary(object, ...)  
  
## S3 method for class 'CyVisualProperty'  
summary(object, ...)  
  
## S3 method for class 'AspectIdColumn'  
summary(object, ...)  
  
## S3 method for class 'AspectRefColumn'  
summary(object, ...)  
  
## S3 method for class 'AspectReqRefColumn'  
summary(object, ...)  
  
## S3 method for class 'AspectValueColumn'  
summary(object, ...)  
  
## S3 method for class 'AspectAttributeColumn'  
summary(object, ...)
```

```
## S3 method for class 'AspectListLengthColumn'
summary(object, ...)
```

### Arguments

`object` an object; [RCX](#) object or aspect (or column of data.frame)  
`...` additional arguments affecting the summary produced.

### Details

The form of the returned summary depends on the class of its argument, therefore it is possible to summarize [RCX](#) objects and their single aspects.

To enhance readability of the summary, some additional classes have summary functions, that are used to show for example ids of an aspect, required and optional references to ids of aspects, or the number of elements in lists.

### Value

object summary as list

### Methods (by class)

- `AspectIdColumn`: Summarize an id property
- `AspectRefColumn`: Summarize an optional property, that references the ids of an other aspect
- `AspectReqRefColumn`: Summarize a required property, that references the ids of an other aspect
- `AspectValueColumn`: Summarize the occurrences of the different elements in the property
- `AspectAttributeColumn`: Summarize the different attributes in the property
- `AspectListLengthColumn`: The property is a list of vectors, so summarize the length of the vectors

### Examples

```
rcx = createRCX(
  nodes = createNodes(name = c("a", "b", "c")),
  edges = createEdges(source=1, target=2)
)

summary(rcx)
```



---

toCX	Convert an <i>RCX</i> object to CX (JSON)
------	-------------------------------------------

---

### Description

This function converts an *RCX* object to JSON in a valid CX data structure (see NDEx documentation: <https://home.ndexbio.org/data-model/>).

### Usage

```
toCX(rcx, verbose = FALSE, pretty = FALSE)
```

### Arguments

rcx	<i>RCX</i> object
verbose	logical; whether to print what is happening
pretty	logical; adds indentation whitespace to JSON output. Can be TRUE/FALSE or a number specifying the number of spaces to indent. See <code>jsonlite::pretty()</code>

### Details

The single aspects of the *RCX* object are processed by generic functions of `rcxToJson` for each aspect class. Therefore, not only the single aspects are converted to JSON, but also necessary additional aspects are added, so the resulting CX is accepted by the NDEx platform (<https://ndexbio.org/>):

- *numberVerification* shows the supported maximal number
- *status* is needed at the end to show, that no errors have occurred while creation

If the *RCX* object contains additional aspects besides the officially defined ones, the corresponding `rcxToJson` functions for those aspect classes have to be implemented in order to include them in the resulting CX.

### Value

CX (JSON) text

### See Also

[toCX](#), [rcxToJson](#), [readCX](#), [writeCX](#)

**Examples**

```
rcx = createRCX(
  nodes = createNodes(
    name = LETTERS[seq_len(10)]
  ),
  edges = createEdges(
    source=c(1,2),
    target = c(2,3)
  )
)

json = toCX(rcx, pretty=TRUE)
```

---

updateCartesianLayout *Update Cartesian Layouts*

---

**Description**

This functions add a cartesian layout in the form of a [CartesianLayout](#) object to an other [CartesianLayout](#) or an [RCX](#) object.

**Usage**

```
updateCartesianLayout(
  x,
  cartesianLayout,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'CartesianLayoutAspect'
updateCartesianLayout(
  x,
  cartesianLayout,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'RCX'
updateCartesianLayout(
  x,
  cartesianLayout,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  checkReferences = TRUE,
  ...
)
```

**Arguments**

x	RCX or CartesianLayout object; (to which the new layout will be added)
cartesianLayout	CartesianLayout object; (the layout, that will be added)
replace	logical; if existing values are updated (or ignored)
stopOnDuplicates	logical; whether to stop, if duplicates in nodes (and view if present) column are found
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the RCX object

**Details**

Networks, or more precisely its nodes may have a cartesian layout, that is represented as `CartesianLayout` object. `CartesianLayout` objects can be added to an `RCX` or an other `CartesianLayout` object.

In the case, that a `CartesianLayout` object is added to an other, or the `RCX` object already contains a `CartesianLayout` object, some attributes might be present in both. By default, the properties are updated with the values of the latest one. This can be prevented by setting the `replace` parameter to `FALSE`, in that case only new properties are added and the existing properties remain untouched.

Furthermore, if duplicated properties are considered as a preventable mistake, an error can be raised by setting `stopOnDuplicates` to `TRUE`. This forces the function to stop and raise an error, if duplicated properties are present.

**Value**

`CartesianLayoutAspect` or `RCX` object with added layout

**Examples**

```
## For CartesianLayoutAspects:
## prepare some aspects:
cartesianLayout = createCartesianLayout(
  node=c(0, 1),
  x=c(5.5, 110.1),
  y=c(200.3, 210.2),
  z=c(-1, 3.1),
)

## node 0 is updated, new view is added
cartesianLayout2 = createCartesianLayout(
  node=c(0, 0),
  x=c(5.7, 7.2),
  y=c(98, 13.9),
  view=c(NA, 1476)
)
```

```

## Simply update with new values
cartesianLayout3 = updateCartesianLayout(cartesianLayout, cartesianLayout2)

## Ignore already present keys
cartesianLayout3 = updateCartesianLayout(cartesianLayout, cartesianLayout2,
                                         replace=FALSE)

## Raise an error if duplicate keys are present
try(updateCartesianLayout(cartesianLayout, cartesianLayout2,
                          stopOnDuplicates=TRUE))

## =>ERROR:
## Provided IDs (node, view) countain duplicates!

## For RCX:
## prepare RCX object:
nodes = createNodes(name = c("a", "b"))
edges = createEdges(source = 0, target = 1)
cySubNetworks = createCySubNetworks(
  id = 1476,
  nodes = "all",
  edges = "all"
)
rcx = createRCX(nodes,
               edges = edges,
               cySubNetworks=cySubNetworks)

## add the network attributes
rcx = updateCartesianLayout(rcx, cartesianLayout)

## add additional network attributes and update existing
rcx = updateCartesianLayout(rcx, cartesianLayout2)

```

---

updateCyGroups

*Update Cytoscape Groups*


---

## Description

This functions add Cytoscape groups in the form of a [CyGroups](#) object to an [RCX](#) or an other [CyGroups](#) object.

## Usage

```

updateCyGroups(x, cyGroups, stopOnDuplicates = FALSE, keepOldIds = TRUE, ...)

## S3 method for class 'CyGroupsAspect'
updateCyGroups(x, cyGroups, stopOnDuplicates = FALSE, keepOldIds = TRUE, ...)

## S3 method for class 'RCX'
updateCyGroups(

```

```

    x,
    cyGroups,
    stopOnDuplicates = FALSE,
    keepOldIds = TRUE,
    checkReferences = TRUE,
    ...
)

```

### Arguments

x	<a href="#">RCX</a> or <a href="#">CyGroups</a> object; (to which the new Cytoscape groups will be added)
cyGroups	<a href="#">CyGroups</a> object; (the new aspect, that will be added)
stopOnDuplicates	logical; whether to stop, if duplicates in id column are found, or re-assign ids instead.
keepOldIds	logical; if ids are re-assigned, the original ids are kept in the column <i>oldId</i>
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object

### Details

Cytoscape groups allow to group a set of nodes and corresponding internal and external edges together, and represent a group as a single node in the visualization. [CyGroups](#) objects can be added to an [RCX](#) or an other [CyGroups](#) object. The *nodes*, *internalEdges* and *externalEdges* parameters reference the node or edge IDs that belong to a group. When adding an [CyGroups](#) object to an [RCX](#) object, those IDs must be present in the [Nodes](#) or [Edges](#) aspect respectively, otherwise an error is raised.

When two groups should be added to each other some conflicts may rise, since the aspects might use the same IDs. If the aspects do not share any IDs, the two aspects are simply combined. Otherwise, the IDs of the new groups are re-assinged continuing with the next available ID (i.e.  $\maxId(\text{cyGroupsAspect}) + 1$  and  $\maxId(\text{rcx}\$cyGroups) + 1$ , respectively).

To keep track of the changes, it is possible to keep the old IDs of the newly added nodes in the automatically added column *oldId*. This can be omitted by setting *keepOldIds* to FALSE. Otherwise, if a re-assignment of the IDs is not desired, this can be prevented by setting *stopOnDuplicates* to TRUE. This forces the function to stop and raise an error, if duplicated IDs are present.

### Value

[CyGroups](#) or [RCX](#) object with added Cytoscape groups

### See Also

[CyGroups](#);

**Examples**

```

## For CyGroupsAspects:
## prepare some aspects:
cyGroups1 = createCyGroups(
  name = c("Group One", "Group Two"),
  nodes = list(c(1,2,3), 0),
  internalEdges = list(c(0,1),NA),
  externalEdges = list(NA,c(2,3)),
  collapsed = c(TRUE,NA)
)

cyGroups2 = createCyGroups(
  name = "Group Three",
  nodes = list(c(4,5)),
  externalEdges = list(c(4,5))
)

## group ids will be kept
cyGroups3 = updateCyGroups(cyGroups1, cyGroups2)

## old group ids will be omitted
cyGroups3 = updateCyGroups(cyGroups1, cyGroups2,
                           keepOldIds=FALSE)

## Raise an error if duplicate keys are present
try(updateCyGroups(cyGroups1, cyGroups2,
                  stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of "id" (in updateCyGroups) must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a","b","c","d","e","f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)

## add the group
rcx = updateCyGroups(rcx, cyGroups1)

## add an additional group
rcx = updateCyGroups(rcx, cyGroups2)

## create a group with a not existing node...
cyGroups3 = createCyGroups(
  name = "Group Three",
  nodes = list(9)
)

## ...and try to add them
try(updateCyGroups(rcx, cyGroups3))
## =>ERROR:

```

```

## Provided IDs of "additionalGroups$nodes" (in updateCyGroups)
## don't exist in "rcx$nodes$id"

## create a group with a not existing edge...
cyGroups4 = createCyGroups(
  name = "Group Four",
  nodes = list(c(1,2)),
  internalEdges = list(c(9))
)

## ...and try to add them
try(updateCyGroups(rcx, cyGroups4))
## =>ERROR:
## Provided IDs of "additionalGroups$internalEdges" (in updateCyGroups)
## don't exist in "rcx$edges$id"

```

---

updateCyHiddenAttributes

*Update Cytoscape hidden attributes*


---

## Description

This functions add hidden attributes in the form of a [CyHiddenAttributes](#) object to an other [CyHiddenAttributes](#) or an [RCX](#) object.

## Usage

```

updateCyHiddenAttributes(
  x,
  hiddenAttributes,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'CyHiddenAttributesAspect'
updateCyHiddenAttributes(
  x,
  hiddenAttributes,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'RCX'
updateCyHiddenAttributes(
  x,
  hiddenAttributes,

```

```

    replace = TRUE,
    stopOnDuplicates = FALSE,
    checkReferences = TRUE,
    ...
)

```

### Arguments

x	<a href="#">RCX</a> or <a href="#">CyHiddenAttributes</a> object; (to which the new hidden attributes will be added)
hiddenAttributes	<a href="#">CyHiddenAttributes</a> object; (the new aspect, that will be added)
replace	logical; if existing values are updated (or ignored)
stopOnDuplicates	logical; whether to stop, if duplicates in name (and subnetworkId if present) column are found
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object

### Details

Cytoscape subnetworks allow to group a set of nodes and corresponding edges together, and network relations define the relations between those networks. [CyHiddenAttributes](#) objects can be added to an [RCX](#) or an other [CyHiddenAttributes](#) object.

In the case, that a [CyHiddenAttributes](#) object is added to an other, or the [RCX](#) object already contains a [CyHiddenAttributes](#) object, some attributes might be present in both. By default, the attributes are updated with the values of the latest one. This can be prevented by setting the *replace* parameter to FALSE, in that case only new attributes are added and the existing attributes remain untouched.

Furthermore, if duplicated attributes are considered as a preventable mistake, an error can be raised by setting *stopOnDuplicates* to TRUE. This forces the function to stop and raise an error, if duplicated attributes are present.

### Value

[CyHiddenAttributes](#) or [RCX](#) object with added hidden attributes

### Examples

```

## For CyHiddenAttributesAspects:
## prepare some aspects:
hiddenAttributes1 = createCyHiddenAttributes(
  name=c("A", "A", "B", "B"),
  value=list(c("a1", "a2"),
            "a with subnetwork",
            "b",

```



```

        "b with subnetwork"),
    isList=c(TRUE,FALSE,TRUE,FALSE),
    subnetworkId=c(NA,1,NA,1)
)

## A is updated, C is new
hiddenAttributes2 = createCyHiddenAttributes(
  name=c("A","A","C"),
  value=list("new a",
            "new a with subnetwork",
            c(1,2)),
  subnetworkId=c(NA,1,NA)
)

## Simply update with new values
hiddenAttributes3 = updateCyHiddenAttributes(hiddenAttributes1,
                                             hiddenAttributes2)

## Ignore already present keys
hiddenAttributes3 = updateCyHiddenAttributes(hiddenAttributes1,
                                             hiddenAttributes2,
                                             replace=FALSE)

## Raise an error if duplicate keys are present
try(updateCyHiddenAttributes(hiddenAttributes1, hiddenAttributes2,
                             stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of "name" and "subnetworkId" (in updateCyHiddenAttributes)
## must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a","b","c","d","e","f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add a network relation
rcx = updateCyHiddenAttributes(rcx, hiddenAttributes1)

## add an additional relation (update with new values)
rcx = updateCyHiddenAttributes(rcx, hiddenAttributes2)

## create a relation with a not existing subnetwork...
hiddenAttributes3 = createCyHiddenAttributes(
  name="X",
  value="new x",

```

```

    subnetworkId=9
  )

  ## ...and try to add them
  try(updateCyHiddenAttributes(rcx, hiddenAttributes3))
  ## =>ERROR:
  ## Provided IDs of "additionalAttributes$subnetworkId" (in updateCyHiddenAttributes)
  ## don't exist in "rcx$cySubNetworks$id"

```

---

```
updateCyNetworkRelations
```

*Update Cytoscape network relations*

---

### Description

This functions add network relations in the form of a [CyNetworkRelations](#) object to an other [CyNetworkRelations](#) or an [RCX](#) object.

### Usage

```

updateCyNetworkRelations(
  x,
  cyNetworkRelations,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'CyNetworkRelationsAspect'
updateCyNetworkRelations(
  x,
  cyNetworkRelations,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'RCX'
updateCyNetworkRelations(
  x,
  cyNetworkRelations,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  checkReferences = TRUE,
  ...
)

```

**Arguments**

x	<a href="#">RCX</a> or <a href="#">CySubNetworks</a> object; (to which the new network relations will be added)
cyNetworkRelations	<a href="#">CySubNetworks</a> object; (the network relations, that will be added)
replace	logical; if existing values are updated (or ignored)
stopOnDuplicates	logical; whether to stop, if duplicates in the <i>child</i> column are found
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object

**Details**

Cytoscape subnetworks allow to group a set of nodes and corresponding edges together, and network relations define the relations between those networks. [CyNetworkRelations](#) objects can be added to an [RCX](#) or an other [CyNetworkRelations](#) object.

When network relations are added to a [CyNetworkRelations](#) or a [RCX](#) object some conflicts may rise, since the aspects might use the same child IDs. If the aspects do not share any child IDs, the two aspects are simply combined, otherwise, the properties of the child are updated. If that is not wanted, the updating can be prevented by setting *replace* to FALSE. Furthermore, if duplicated properties are considered as a preventable mistake, an error can be raised by setting *stopOnDuplicates* to TRUE. This forces the function to stop and raise an error, if duplicated child IDs are present.

**Value**

[CyNetworkRelations](#) or [RCX](#) object with added network relations

**Examples**

```
## For CyNetworkRelationsAspects:
## prepare some aspects:
cyNetworkRelations1 = createCyNetworkRelations(
  child = c(1,2),
  parent = c(NA,1),
  name = c("Network A",
           "View A"),
  isView = c(FALSE, TRUE)
)

cyNetworkRelations2 = createCyNetworkRelations(
  child = 2,
  name = "View B",
  isView = TRUE
)

## update the duplicated child
cyNetworkRelations3 = updateCyNetworkRelations(cyNetworkRelations1,
```

```

                                cyNetworkRelations2)

## keep old child values
cyNetworkRelations3 = updateCyNetworkRelations(cyNetworkRelations1,
                                                cyNetworkRelations2,
                                                replace=FALSE)

## Raise an error if duplicate keys are present
try(updateCyNetworkRelations(cyNetworkRelations1,
                              cyNetworkRelations2,
                              stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of "child" (in updateCyNetworkRelations)
## must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add a network relation
rcx = updateCyNetworkRelations(rcx, cyNetworkRelations1)

## add an additional relation (View A is replaced by B)
rcx = updateCyNetworkRelations(rcx, cyNetworkRelations2)

## create a relation with a not existing subnetwork...
cyNetworkRelations3 = createCyNetworkRelations(
  child = 9
)

## ...and try to add them
try(updateCyNetworkRelations(rcx, cyNetworkRelations3))
## =>ERROR:
## Provided IDs of "additionalNetworkRelations$child" (in addCyNetworkRelations)
## don't exist in "rcx$cySubNetworks$id"

## create a relation with a not existing parent subnetwork...
cyNetworkRelations4 = createCyNetworkRelations(
  child = 1,
  parent = 9
)

## ...and try to add them
try(updateCyNetworkRelations(rcx, cyNetworkRelations4))

```

```
## =>ERROR:  
## Provided IDs of "additionalNetworkRelations$parent" (in addCyNetworkRelations)  
## don't exist in "rcx$cySubNetworks$id"
```

---

updateCySubNetworks    *Update Cytoscape subnetworks*

---

## Description

This functions add subnetworks in the form of a [CySubNetworks](#) object to an other [CySubNetworks](#) or an [RCX](#) object.

## Usage

```
updateCySubNetworks(  
  x,  
  cySubNetworks,  
  stopOnDuplicats = FALSE,  
  keepOldIds = TRUE,  
  ...  
)  
  
## S3 method for class 'CySubNetworksAspect'  
updateCySubNetworks(  
  x,  
  cySubNetworks,  
  stopOnDuplicats = FALSE,  
  keepOldIds = TRUE,  
  ...  
)  
  
## S3 method for class 'RCX'  
updateCySubNetworks(  
  x,  
  cySubNetworks,  
  stopOnDuplicats = FALSE,  
  keepOldIds = TRUE,  
  checkReferences = TRUE,  
  ...  
)
```

## Arguments

**x**                    [RCX](#) or [CySubNetworks](#) object; (to which the new subnetworks will be added)  
**cySubNetworks**    [CySubNetworks](#) object; (the subnetwork, that will be added)  
**stopOnDuplicats**    logical; whether to stop, if duplicates in *id* column are found, or re-assign ids instead.

keepOldIds	logical; if ids are re-assigned, the original ids are kept in the column <i>oldId</i>
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <b>RCX</b> object

## Details

Cytoscape subnetworks allow to group a set of nodes and corresponding edges together. **CySubNetworks** objects can be added to an **RCX** or an other **CySubNetworks** object. The *nodes* and *edges* parameters reference the node or edge IDs that belong to a subnetwork. When adding an **CySubNetworks** object to an **RCX** object, those IDs must be present in the **Nodes** or **Edges** aspect respectively, otherwise an error is raised. Unlike other aspects referring those IDs, the Cytoscape subnetwork aspect allows to refer to all nodes and edges using the keyword **all**.

When subnetworks should be added to a **CySubNetworks** or a **RCX** object some conflicts may rise, since the aspects might use the same IDs. If the aspects do not share any IDs, the two aspects are simply combined. Otherwise, the IDs of the new subnetworks are re-assigned continuing with the next available ID (i.e. `maxId(cySubNetworks) + 1` and `maxId(rcx$cySubNetworks) + 1`, respectively).

To keep track of the changes, it is possible to keep the old IDs of the newly added nodes in the automatically added column *oldId*. This can be omitted by setting *keepOldIds* to **FALSE**. Otherwise, if a re-assignment of the IDs is not desired, this can be prevented by setting *stopOnDuplicates* to **TRUE**. This forces the function to stop and raise an error, if duplicated IDs are present.

## Value

**CySubNetworks** or **RCX** object with added subnetworks

## See Also

[CyNetworkRelations](#);

## Examples

```
## For CySubNetworksAspects:
## prepare some aspects:
cySubNetworks1 = createCySubNetworks(
  id = c(0,1),
  nodes = list("all",
               c(1,2,3)),
  edges = list("all",
               c(0,2))
)

cySubNetworks2 = createCySubNetworks(
  nodes = c(0,3),
  edges = c(1)
)

## subnetwork ids will be kept
```

```

cySubNetworks3 = updateCySubNetworks(cySubNetworks1, cySubNetworks2)

## old subnetwork ids will be omitted
cySubNetworks3 = updateCySubNetworks(cySubNetworks1, cySubNetworks2,
                                      keepOldIds=FALSE)

## Raise an error if duplicate keys are present
try(updateCySubNetworks(cySubNetworks1, cySubNetworks2,
                       stopOnDuplications=TRUE))

## =>ERROR:
## Elements of "id" (in updateCySubNetworks) must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a","b","c","d","e","f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)

## add the subnetwork
rcx = updateCySubNetworks(rcx, cySubNetworks1)

## add additional subnetwork
rcx = updateCySubNetworks(rcx, cySubNetworks2)

## create a subnetwork with a not existing node...
cySubNetworks3 = createCySubNetworks(
  nodes = list(9)
)

## ...and try to add them
try(updateCySubNetworks(rcx, cySubNetworks3))
## =>ERROR:
## Provided IDs of "additionalSubNetworks$nodes" (in addCySubNetworks)
## don't exist in "rcx$nodes$id"

## create a group with a not existing edge...
cySubNetworks4 = createCySubNetworks(
  nodes = c(0,1),
  edges = 9
)

## ...and try to add them
try(updateCySubNetworks(rcx, cySubNetworks4))
## =>ERROR:
## Provided IDs of "additionalSubNetworks$edges" (in addCySubNetworks)
## don't exist in "rcx$edges$id"

```

**Description**

This functions add hidden attributes in the form of a [CyTableColumn](#) object to an other [CyTableColumn](#) or an [RCX](#) object.

**Usage**

```
updateCyTableColumn(
  x,
  cyTableColumns,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'CyTableColumnAspect'
updateCyTableColumn(
  x,
  cyTableColumns,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'RCX'
updateCyTableColumn(
  x,
  cyTableColumns,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  checkReferences = TRUE,
  ...
)
```

**Arguments**

x	<a href="#">RCX</a> or <a href="#">CyTableColumn</a> object; (to which the new table column properties will be added)
cyTableColumns	<a href="#">CyTableColumn</a> object; (the new aspect, that will be added)
replace	logical; if existing values are updated (or ignored)
stopOnDuplicates	logical; whether to stop, if duplicates in <i>appliesTo</i> and <i>name</i> (and <i>subnetworkId</i> if present) column are found
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object



## Details

In the case, that a [CyTableColumn](#) object is added to an other, or the [RCX](#) object already contains a [CyTableColumn](#) object, some properties might be present in both. By default, the properties are updated with the values of the latest one. This can be prevented by setting the *replace* parameter to FALSE, in that case only new attributes are added and the existing attributes remain untouched.

Furthermore, if duplicated properties are considered as a preventable mistake, an error can be raised by setting *stopOnDuplicates* to TRUE. This forces the function to stop and raise an error, if duplicated properties are present.

Cytoscape does not currently support table columns for the root network, but this option is included here for consistency.

## Value

[CyTableColumn](#) or [RCX](#) object with added hidden attributes

## See Also

[CySubNetworks](#)

## Examples

```
## For CyTableColumnssAspects:
## prepare some aspects:
tableColumn1 = createCyTableColumn(
  appliesTo=c("nodes", "edges", "networks"),
  name=c("weight", "weight", "collapsed"),
  dataType=c("numeric", "double", "logical"),
  isList=c(FALSE, FALSE, TRUE),
  subnetworkId=c(NA, NA, 1)
)

## nodes is updated, networks is new
tableColumn2 = createCyTableColumn(
  appliesTo=c("nodes", "networks"),
  name=c("weight", "collapsed"),
  dataType=c("double", "character")
)

## Simply update with new values
tableColumn3 = updateCyTableColumn(tableColumn1, tableColumn2)

## Ignore already present keys
tableColumn3 = updateCyTableColumn(tableColumn1, tableColumn2,
  replace=FALSE)

## Raise an error if duplicate keys are present
try(updateCyTableColumn(tableColumn1, tableColumn2,
  stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of "appliesTo", "name" and "subnetworkId" (in updateCyTableColumn)
```

```

## must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add a table column property
rcx = updateCyTableColumn(rcx, tableColumn1)

## add an additional property (update with new values)
rcx = updateCyTableColumn(rcx, tableColumn2)

## create a prperty with a not existing subnetwork...
tableColumn3 = createCyTableColumn(
  appliesTo="nodes",
  name="weight",
  subnetworkId=9
)

## ...and try to add them
try(updateCyTableColumn(rcx, tableColumn3))
## =>ERROR:
## Provided IDs of "additionalColumns$subnetworkId" (in addCyTableColumn)
## don't exist in "rcx$cySubNetworks$id"

```

---

```
updateCyVisualProperties
```

*Update Cytoscape Visual Properties (aspect)*

---

## Description

This function is used to add [Cytoscape visual properties](#) aspects to each other or to an [RCX](#) object. In a [CyVisualProperties](#) aspect, [CyVisualProperty](#) objects define networks, nodes, edges, and default nodes and edges.

## Usage

```

updateCyVisualProperties(
  x,
  cyVisualProperties,
  replace = TRUE,

```

```

    stopOnDuplicates = FALSE,
    ...
)

## S3 method for class 'CyVisualPropertiesAspect'
updateCyVisualProperties(
  x,
  cyVisualProperties,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'RCX'
updateCyVisualProperties(
  x,
  cyVisualProperties,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  checkReferences = TRUE,
  ...
)

```

### Arguments

x	<a href="#">RCX</a> or <a href="#">CyVisualProperties</a> object; (to which it will be added)
cyVisualProperties	<a href="#">CyVisualProperties</a> object; (that will be added)
replace	logical; if existing values are updated (or ignored)
stopOnDuplicates	logical; whether to stop, if duplicates in name (and subnetworkId if present) column are found
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object

### Details

#### Structure of Cytoscape Visual Property:

```

CyVisualProperty
|---properties = CyVisualPropertyProperties
|   |--name
|   |--value
|---dependencies = CyVisualPropertyDependencies
|   |--name
|   |--value

```

```

|---mappings = CyVisualPropertyMappings
|   |--name
|   |--type
|   |--definition
|---appliesTo = <reference to subnetwork id>
|---view = <reference to subnetwork id>

```

`CyVisualProperties` aspects consist of `CyVisualProperty` objects for each entry: networks, nodes, edges, and default nodes and edges. Two `CyVisualProperties` aspects are merged by adding its entries individually.

`CyVisualProperty` objects differ in the sub-networks and views (`CySubNetworks`) they apply to, subsequently properties, dependencies and mappings are merged based on the uniqueness in those two.

Properties, dependencies and mappings (i.e. `CyVisualPropertyProperties`, `CyVisualPropertyDependencies` and `CyVisualPropertyMappings` objects) are unique in name. By default, the duplicate attributes are updated with the values of the latest one. This can be prevented by setting the `replace` parameter to `FALSE`, in that case only new attributes are added and the existing attributes remain untouched. Furthermore, if duplicated attributes are considered as a preventable mistake, an error can be raised by setting `stopOnDuplicates` to `TRUE`. This forces the function to stop and raise an error, if duplicated attributes are present.

## Value

`CyVisualProperties` or `RCX` object with added Cytoscape visual properties

## See Also

[updateCyVisualProperty](#), [getCyVisualProperty](#)

## Examples

```

## Prepare used properties
## Visual property: Properties
vpPropertyP1 = createCyVisualPropertyProperties(c(NODE_BORDER_STROKE="SOLID"))
vpPropertyP2 = createCyVisualPropertyProperties(c(NODE_BORDER_WIDTH="1.5"))
vpPropertyP3 = createCyVisualPropertyProperties(c(NODE_BORDER_WIDTH="999"))

## Visual property: Dependencies
vpPropertyD1 = createCyVisualPropertyDependencies(c(nodeSizeLocked="false"))
vpPropertyD2 = createCyVisualPropertyDependencies(c(arrowColorMatchesEdge="true"))
vpPropertyD3 = createCyVisualPropertyDependencies(c(arrowColorMatchesEdge="false"))

## Visual property: Mappings
vpPropertyM1 = createCyVisualPropertyMappings(c(NODE_FILL_COLOR="CONTINUOUS"),
                                              "COL=directed,T=boolean,K=0=true,V=0=ARROW")
vpPropertyM2 = createCyVisualPropertyMappings(c(EDGE_TARGET_ARROW_SHAPE="DISCRETE"),
                                              "TRIANGLE")
vpPropertyM3 = createCyVisualPropertyMappings(c(EDGE_TARGET_ARROW_SHAPE="DISCRETE"),
                                              "NONE")

## Create visual property object

```

```

vpProperty1 = createCyVisualProperty(properties=list(vpPropertyP1,
                                                    vpPropertyP1),
                                   dependencies=list(vpPropertyD1,
                                                    NA),
                                   mappings=list(vpPropertyM1,
                                                NA),
                                   appliesTo = c(NA,
                                                1),
                                   view = c(NA,
                                           1))
vpProperty2 = createCyVisualProperty(properties=vpPropertyP2,
                                   dependencies=vpPropertyD2,
                                   mappings=vpPropertyM2)
vpProperty3 = createCyVisualProperty(properties=vpPropertyP3,
                                   dependencies=vpPropertyD3,
                                   mappings=vpPropertyM3)

## Create a visual properties aspect
## (using the same visual property object for simplicity)
visProp1 = createCyVisualProperties(network=vpProperty1,
                                  nodes=vpProperty1,
                                  edges=vpProperty1,
                                  defaultNodes=vpProperty1,
                                  defaultEdges=vpProperty1)

visProp2 = createCyVisualProperties(network=vpProperty2,
                                  nodes=vpProperty2,
                                  edges=vpProperty2,
                                  defaultNodes=vpProperty2,
                                  defaultEdges=vpProperty2)

visProp3 = createCyVisualProperties(network=vpProperty3,
                                  nodes=vpProperty3,
                                  edges=vpProperty3,
                                  defaultNodes=vpProperty3,
                                  defaultEdges=vpProperty3)

## Adding a different visual property (Properties, Dependencies, Mappings)
## (e.g. "NODE_BORDER_WIDTH", which is not present before)
visProp4 = updateCyVisualProperties(visProp1, visProp2)

## Update a existing visual property
visProp5 = updateCyVisualProperties(visProp4, visProp3)

## Raise an error if duplicate keys are present
try(updateCyVisualProperties(visProp4, visProp3,
                           stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of name (in VisualProperties$network$properties<appliesTo=NA,view=NA>)
## must not contain duplicates!

## For RCX
## prepare RCX object:

```

```

nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## Adding visual properties to an RCX object
rcx = updateCyVisualProperties(rcx, visProp1)

## Adding a different visual property (Properties, Dependencies, Mappings)
## (e.g. "NODE_BORDER_WIDTH", which is not present before)
rcx = updateCyVisualProperties(rcx, visProp2)

## Update a existing visual property
rcx = updateCyVisualProperties(rcx, visProp3)

## Raise an error if duplicate keys are present
try(updateCyVisualProperties(rcx, visProp3,
                          stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of "name" (in VisualProperties$network$properties<appliesTo=NA,view=NA>)
## must not contain duplicates!

```

---

```
updateCyVisualProperty
```

*Update Cytoscape Visual Property objects and sub-objects (used in CyVisualProperties aspect)*

---

## Description

This function is used to add Cytoscape visual property objects ([CyVisualProperty](#)) and its sub-objects ([CyVisualPropertyProperties](#), [CyVisualPropertyDependencies](#) and [CyVisualPropertyMappings](#)) to each other. Cytoscape visual property objects define networks, nodes, edges, and default nodes and edges in a [CyVisualProperties](#) aspect.

## Usage

```

updateCyVisualProperty(
  cyVisualProperty,
  additionalProperty,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  .log = c()
)

```

```
## S3 method for class 'CyVisualPropertyProperties'  
updateCyVisualProperty(  
  cyVisualProperty,  
  additionalProperty,  
  replace = TRUE,  
  stopOnDuplicates = FALSE,  
  .log = c()  
)  
  
## S3 method for class 'CyVisualPropertyDependencies'  
updateCyVisualProperty(  
  cyVisualProperty,  
  additionalProperty,  
  replace = TRUE,  
  stopOnDuplicates = FALSE,  
  .log = c()  
)  
  
## S3 method for class 'CyVisualPropertyMappings'  
updateCyVisualProperty(  
  cyVisualProperty,  
  additionalProperty,  
  replace = TRUE,  
  stopOnDuplicates = FALSE,  
  .log = c()  
)  
  
## S3 method for class 'CyVisualProperty'  
updateCyVisualProperty(  
  cyVisualProperty,  
  additionalProperty,  
  replace = TRUE,  
  stopOnDuplicates = FALSE,  
  .log = c()  
)
```

### Arguments

cyVisualProperty	object; (to which it will be added)
additionalProperty	object; (that will be added)
replace	logical; if existing values are updated (or ignored)
stopOnDuplicates	logical; whether to stop, if duplicates in name (and subnetworkId if present) column are found
.log	character (optional); name of the calling function used in error logging

## Details

### Structure of Cytoscape Visual Property:

```

CyVisualProperty
|---properties = CyVisualPropertyProperties
|   |--name
|   |--value
|---dependencies = CyVisualPropertyDependencies
|   |--name
|   |--value
|---mappings = CyVisualPropertyMappings
|   |--name
|   |--type
|   |--definition
|---appliesTo = <reference to subnetwork id>
|---view = <reference to subnetwork id>

```

`CyVisualProperty` objects differ in the sub-networks and views (`CySubNetworks`) they apply to, subsequently properties, dependencies and mappings are merged based on the uniqueness in those two.

Properties, dependencies and mappings (i.e. `CyVisualPropertyProperties`, `CyVisualPropertyDependencies` and `CyVisualPropertyMappings` objects) are unique in name. By default, the duplicate attributes are updated with the values of the latest one. This can be prevented by setting the `replace` parameter to `FALSE`, in that case only new attributes are added and the existing attributes remain untouched. Furthermore, if duplicated attributes are considered as a preventable mistake, an error can be raised by setting `stopOnDuplicates` to `TRUE`. This forces the function to stop and raise an error, if duplicated attributes are present.

## Value

`CyVisualProperty`, `CyVisualPropertyProperties`, `CyVisualPropertyDependencies` or `CyVisualPropertyMappings` objects

## See Also

[getCyVisualProperty](#), [updateCyVisualProperties](#)

## Examples

```

## Prepare used properties
## Visual property: Properties
vpPropertyP1 = createCyVisualPropertyProperties(c(NODE_BORDER_STROKE="SOLID"))
vpPropertyP2 = createCyVisualPropertyProperties(c(NODE_BORDER_WIDTH="1.5"))
vpPropertyP3 = createCyVisualPropertyProperties(c(NODE_BORDER_WIDTH="999"))

## Add two properties:
vpPropertyP4 = updateCyVisualProperty(vpPropertyP1, vpPropertyP2)
vpPropertyP4 = updateCyVisualProperty(vpPropertyP4, vpPropertyP3)

## Visual property: Dependencies

```



```

vpPropertyD1 = createCyVisualPropertyDependencies(c(nodeSizeLocked="false"))
vpPropertyD2 = createCyVisualPropertyDependencies(c(arrowColorMatchesEdge="true"))
vpPropertyD3 = createCyVisualPropertyDependencies(c(arrowColorMatchesEdge="false"))

## Add two dependencies:
vpPropertyD4 = updateCyVisualProperty(vpPropertyD1, vpPropertyD2)
vpPropertyD4 = updateCyVisualProperty(vpPropertyD4, vpPropertyD3)

## Visual property: Mappings
vpPropertyM1 = createCyVisualPropertyMappings(c(NODE_FILL_COLOR="CONTINUOUS",
                                                "COL=directed,T=boolean,K=0=true,V=0=ARROW"),
vpPropertyM2 = createCyVisualPropertyMappings(c(EDGE_TARGET_ARROW_SHAPE="DISCRETE"),
                                                "TRIANGLE"),
vpPropertyM3 = createCyVisualPropertyMappings(c(EDGE_TARGET_ARROW_SHAPE="DISCRETE"),
                                                "NONE")

## Add two mappings:
vpPropertyM4 = updateCyVisualProperty(vpPropertyM1, vpPropertyM2)
vpPropertyM4 = updateCyVisualProperty(vpPropertyM4, vpPropertyM3)

## Create visual property object
vpProperty1 = createCyVisualProperty(properties=list(vpPropertyP1,
                                                    vpPropertyP1,
                                                    vpPropertyP1),
                                     dependencies=list(vpPropertyD1,
                                                       vpPropertyD1,
                                                       NA),
                                     mappings=list(vpPropertyM1,
                                                  NA,
                                                  vpPropertyM1),
                                     appliesTo = c(NA,
                                                  NA,
                                                  1),
                                     view = c(NA,
                                             1,
                                             NA))
vpProperty2 = createCyVisualProperty(properties=vpPropertyP2,
                                     dependencies=vpPropertyD2,
                                     mappings=vpPropertyM2)
vpProperty3 = createCyVisualProperty(properties=vpPropertyP3,
                                     dependencies=vpPropertyD3,
                                     mappings=vpPropertyM3)

## add two visual property objects
vpProperty4 = updateCyVisualProperty(vpProperty1, vpProperty2)

## update values
updateCyVisualProperty(vpProperty4, vpProperty3)

## keep old values
updateCyVisualProperty(vpProperty4, vpProperty3,
                       replace = FALSE)

```

```
## keep old values
try(updateCyVisualProperty(vpProperty4, vpProperty3,
                          stopOnDuplications = TRUE))
## =>ERROR:
## Elements of name (in properties<appliesTo=NA,view=NA>) must not contain duplicates!
```

---

updateEdgeAttributes *Update edge attributes*

---

### Description

This functions add edge attributes in the form of a [EdgeAttributes](#) object to an [RCX](#) or an other [EdgeAttributes](#) object.

### Usage

```
updateEdgeAttributes(
  x,
  edgeAttributes,
  replace = TRUE,
  stopOnDuplications = FALSE,
  ...
)

## S3 method for class 'EdgeAttributesAspect'
updateEdgeAttributes(
  x,
  edgeAttributes,
  replace = TRUE,
  stopOnDuplications = FALSE,
  ...
)

## S3 method for class 'RCX'
updateEdgeAttributes(
  x,
  edgeAttributes,
  replace = TRUE,
  stopOnDuplications = FALSE,
  checkReferences = TRUE,
  ...
)
```

### Arguments

x [RCX](#) or [EdgeAttributes](#) object; (to which the new edge attributes will be added)

edgeAttributes [EdgeAttributes](#) object; (the new aspect, that will be added)  
 replace logical; if existing values are updated (or ignored)  
 stopOnDuplicates logical; whether to stop, if duplicates in *propertyOf* and *name* (and *subnetworkId* if present) column are found  
 ... additional parameters  
 checkReferences logical; whether to check if references to other aspects are present in the [RCX](#) object

### Details

Edges may have additional attributes besides a name and a representation, and are represented as [EdgeAttributes](#) objects. [EdgeAttributes](#) objects can be added to an [RCX](#) or an other [EdgeAttributes](#) object. The *propertyOf* parameter references the [Edges](#) ids to which the attributes belong to. When adding an [EdgeAttributes](#) object to an [RCX](#) object, those ids must be present in the [Edges](#) aspect, otherwise an error is raised.

In the case, that a [EdgeAttributes](#) object is added to an other, or the [RCX](#) object already contains a [EdgeAttributes](#) object, some attributes might be present in both. By default, the attributes are updated with the values of the latest one. This can be prevented by setting the *replace* parameter to *FALSE*, in that case only new attributes are added and the existing attributes remain untouched.

Furthermore, if duplicated attributes are considered as a preventable mistake, an error can be raised by setting *stopOnDuplicates* to *TRUE*. This forces the function to stop and raise an error, if duplicated attributes are present.

### Value

[EdgeAttributes](#) or [RCX](#) object with added node attributes

### See Also

[NodeAttributes](#), [NetworkAttributes](#)

### Examples

```

## For EdgeAttributesAspects:
## prepare some aspects:
edgeAttributes = createEdgeAttributes(
  propertyOf=c(0,0,0,0),
  name=c("A", "A", "B", "B"),
  value=list(c("a1", "a2"),
            "a with subnetwork",
            "b",
            "b with subnetwork"),
  isList=c(TRUE, FALSE, TRUE, FALSE),
  subnetworkId=c(NA, 1, NA, 1)
)

## A is updated, C is new

```

```

edgeAttributes2 = createEdgeAttributes(
  propertyOf=c(0,0,0),
  name=c("A", "A", "C"),
  value=list("new a",
            "new a with subnetwork",
            c(1,2)),
  subnetworkId=c(NA,1,NA)
)

## Simply update with new values
edgeAttributes3 = updateEdgeAttributes(edgeAttributes, edgeAttributes2)

## Ignore already present keys
edgeAttributes3 = updateEdgeAttributes(edgeAttributes, edgeAttributes2,
                                       replace=FALSE)

## Raise an error if duplicate keys are present
try(updateEdgeAttributes(edgeAttributes, edgeAttributes2,
                        stopOnDuplications=TRUE))

## =>ERROR:
## Elements of "propertyOf", "name" and "subnetworkId" (in updateEdgeAttributes)
## must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add the edge attributes
rcx = updateEdgeAttributes(rcx, edgeAttributes)

## add additional edge attributes and update existing
rcx = updateEdgeAttributes(rcx, edgeAttributes2)

## create edge attributes for a not existing edge...
edgeAttributes3 = createEdgeAttributes(propertyOf=9,
                                       name="A",
                                       value="a")

## ...and try to add them
try(updateEdgeAttributes(rcx, edgeAttributes3))
## =>ERROR:
## Provided IDs of "additionalAttributes$propertyOf" (in updateEdgeAttributes)
## don't exist in "rcx$edges$id"

```

---

updateEdges	<i>Update edges</i>
-------------	---------------------

---

### Description

This functions add edges in the form of a [Edges](#) object to an other [Edges](#) or an [RCX](#) object.

### Usage

```
updateEdges(x, edges, stopOnDuplicates = FALSE, keepOldIds = TRUE, ...)
```

```
## S3 method for class 'EdgesAspect'
```

```
updateEdges(x, edges, stopOnDuplicates = FALSE, keepOldIds = TRUE, ...)
```

```
## S3 method for class 'RCX'
```

```
updateEdges(
  x,
  edges,
  stopOnDuplicates = FALSE,
  keepOldIds = TRUE,
  checkReferences = TRUE,
  ...
)
```

### Arguments

x	<a href="#">RCX-object</a> or <a href="#">Edges</a> object; (to which the new <a href="#">Edges</a> will be added)
edges	<a href="#">Edges</a> object; (the <a href="#">Edges</a> , that will be added)
stopOnDuplicates	logical (optional); whether to stop, if duplicates in <i>id</i> column are found, or re-assign ids instead.
keepOldIds	logical (optional); if ids are re-assigned, the original ids are kept in the column <i>oldId</i>
...	additional parameters
checkReferences	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object

### Details

When edges should be added to a [Edges](#) or a [RCX-object](#) object some conflicts may rise, since the aspects might use the same IDs. If the aspects do not share any IDs, the two aspects are simply combined. Otherwise, the IDs of the new edges are re-assinged continuing with the next available ID (i.e. `maxId(edgesAspect) + 1` and `maxId(rcx$edges) + 1`, respectively).

To keep track of the changes, it is possible to keep the old IDs of the newly added edges in the automatically added column *oldId*. This can be omitted by setting *keepOldIds* to `FALSE`. Otherwise,

if a re-assignment of the IDs is not desired, this can be prevented by setting *stopOnDuplicates* to TRUE. This forces the function to stop and raise an error, if duplicated IDs are present.

### Value

Edges or RCX with added edges

### Examples

```
## create some edges
edges1 = createEdges(source=c(1,1,0), target=c(2,0,1))
edges2 = createEdges(id=c(3,2,4),
                     source=c(0,0,1),
                     target=c(1,2,2),
                     interaction=c("activates","inhibits", NA))

## simply add the edges and keep old ids
edges3 = updateEdges(edges1, edges2)

## add the edges
edges4 = updateEdges(edges1, edges2, keepOldIds=FALSE)

## force an error because of duplicated ids
try(updateEdges(edges1, edges2, stopOnDuplicates=TRUE))
## =>Error:
## Elements of "id" (in updateEdges) must not contain duplicates!

## Prepare an RCX object
rcx = createRCX(createNodes(name = c("EGFR","AKT1","WNT"))))

## add edges to the RCX object
rcx = updateEdges(rcx, edges1)

## add new edges and don't keep old ids
rcx = updateEdges(rcx, edges2, keepOldIds=FALSE)

## force an error because of duplicated ids
try(updateEdges(rcx, edges2, stopOnDuplicates=TRUE))
## =>Error:
## Elements of "id" (in updateEdges) must not contain duplicates!
```

---

updateMetaDataProperties

*Update meta-data properties*

---

### Description

The *Meta-data* aspect contains meta-data about the aspects in the *RCX-object*. Properties that need to be fetched or updated independently of aspect data are added with this function.

**Usage**

```
updateMetaDataProperties(rcx, aspectName, property)
```

**Arguments**

rcx	RCX object;
aspectName	character; name of the aspect as displayed in <a href="#">Meta-data</a> (e.g. "nodes")
property	named list; property as key-value pairs (empty list to remove all)

**Value**

RCX object with updated [Meta-data](#) aspect

**Examples**

```
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add properties for edges
updateMetaDataProperties(rcx,
  "edges",
  list(some="value",
       another="VALUE"))

## remove properties for edges
updateMetaDataProperties(rcx,
  "edges",
  list())
```

---

```
updateNetworkAttributes
```

*Update network attributes*

---

**Description**

This functions add network attributes in the form of a [NetworkAttributes](#) object to an [RCX](#) or an other [NetworkAttributes](#) object.

**Usage**

```

updateNetworkAttributes(
    x,
    networkAttributes,
    replace = TRUE,
    stopOnDuplicates = FALSE,
    ...
)

## S3 method for class 'NetworkAttributesAspect'
updateNetworkAttributes(
    x,
    networkAttributes,
    replace = TRUE,
    stopOnDuplicates = FALSE,
    ...
)

## S3 method for class 'RCX'
updateNetworkAttributes(
    x,
    networkAttributes,
    replace = TRUE,
    stopOnDuplicates = FALSE,
    checkReferences = TRUE,
    ...
)

```

**Arguments**

<code>x</code>	<a href="#">RCX</a> object; (to which the new network attributes will be added)
<code>networkAttributes</code>	<a href="#">NetworkAttributes</a> object; (the new aspect, that will be added)
<code>replace</code>	logical; if existing values are updated (or ignored)
<code>stopOnDuplicates</code>	logical; whether to stop, if duplicates in <i>name</i> (and <i>subnetworkId</i> if present) column are found
<code>...</code>	additional parameters
<code>checkReferences</code>	logical; whether to check if references to other aspects are present in the <a href="#">RCX</a> object

**Details**

Networks may have attributes, that are represented as [NetworkAttributes](#) objects. [NetworkAttributes](#) objects can be added to an [RCX](#) or an other [NetworkAttributes](#) object.



In the case, that a `NetworkAttributes` object is added to an other, or the `RCX` object already contains a `NetworkAttributes` object, some attributes might be present in both. By default, the attributes are updated with the values of the latest one. This can be prevented by setting the `replace` parameter to `FALSE`, in that case only new attributes are added and the existing attributes remain untouched.

Furthermore, if duplicated attributes are considered as a preventable mistake, an error can be raised by setting `stopOnDuplicates` to `TRUE`. This forces the function to stop and raise an error, if duplicated attributes are present.

## Value

`NetworkAttributes` or `RCX` object with added network attributes

## See Also

`NetworkAttributes`; `NodeAttributes`, `EdgeAttributes`

## Examples

```
## For NetworkAttributesAspects:
## prepare some aspects:
networkAttributes1 = createNetworkAttributes(
  name=c("A", "A", "B", "B"),
  value=list(c("a1", "a2"),
            "a with subnetwork",
            "b",
            "b with subnetwork"),
  isList=c(TRUE, FALSE, TRUE, FALSE),
  subnetworkId=c(NA, 1, NA, 1)
)

## A is updated, C is new
networkAttributes2 = createNetworkAttributes(
  name=c("A", "A", "C"),
  value=list("new a",
            "new a with subnetwork",
            c(1,2)),
  subnetworkId=c(NA, 1, NA)
)

## Simply update with new values
networkAttributes3 = updateNetworkAttributes(networkAttributes1, networkAttributes2)

## Ignore already present keys
networkAttributes3 = updateNetworkAttributes(networkAttributes1, networkAttributes2,
                                             replace=FALSE)

## Raise an error if duplicate keys are present
try(updateNetworkAttributes(networkAttributes1, networkAttributes2,
                           stopOnDuplicates=TRUE))

## =>ERROR:
## Provided IDs (name, subnetworkId) contain duplicates!
```

```

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)
cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add the network attributes
rcx = updateNetworkAttributes(rcx, networkAttributes1)

## add additional network attributes and update existing
rcx = updateNetworkAttributes(rcx, networkAttributes2)

## create a relation with a not existing subnetwork...
networkAttributes3 = createNetworkAttributes(
  name="X",
  value="new x",
  subnetworkId=9
)

## ...and try to add them
try(updateNetworkAttributes(rcx, networkAttributes3))
## =>ERROR:
## NetworkAttributesAspect$subnetworkId IDs don't exist in CySubNetworksAspect

```

---

updateNodeAttributes    *Update node attributes*

---

## Description

This functions add node attributes in the form of a [NodeAttributes](#) object to an [RCX](#) or an other [NodeAttributes](#) object.

## Usage

```

updateNodeAttributes(
  x,
  nodeAttributes,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

```

```

## S3 method for class 'NodeAttributesAspect'
updateNodeAttributes(
  x,
  nodeAttributes,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  ...
)

## S3 method for class 'RCX'
updateNodeAttributes(
  x,
  nodeAttributes,
  replace = TRUE,
  stopOnDuplicates = FALSE,
  checkReferences = TRUE,
  ...
)

```

### Arguments

`x` [RCX](#) or [NodeAttributes](#) object; (to which the new node attributes will be added)

`nodeAttributes` [NodeAttributes](#) object; (the new aspect, that will be added)

`replace` logical; if existing values are updated (or ignored)

`stopOnDuplicates` logical; whether to stop, if duplicates in *propertyOf* and *name* (and *subnet-workId* if present) columns are found

`...` additional parameters

`checkReferences` logical; whether to check if references to other aspects are present in the [RCX](#) object

### Details

Nodes may have additional attributes besides a name and a representation, and are represented as [NodeAttributes](#) objects. [NodeAttributes](#) objects can be added to an [RCX](#) object or an other [NodeAttributes](#) object. The *propertyOf* parameter references the node IDs to which the attributes belong to. When adding an [NodeAttributes](#) object to an [RCX](#) object, those IDs must be present in the [Nodes](#) aspect, otherwise an error is raised.

In the case, that a [NodeAttributes](#) object is added to an other, or the [RCX](#) object already contains a [NodeAttributes](#) object, some attributes might be present in both. By default, the attributes are updated with the values of the latest one. This can be prevented setting the *replace* parameter to `FALSE`, in that case only new attributes are added and the existing attributes remain untouched.

Furthermore, if duplicated attributes are considered as a preventable mistake, an error can be raised by setting *stopOnDuplicates* to `TRUE`. This forces the function to stop and raise an error, if duplicated attributes are present.

**Value**

[NodeAttributes](#) or [RCX](#) object with added node attributes

**See Also**

[EdgeAttributes](#), [NetworkAttributes](#)

**Examples**

```

## For NodeAttributesAspects:
## prepare some aspects:
nodeAttributes1 = createNodeAttributes(
  propertyOf=c(1,1,1,1),
  name=c("A", "A", "B", "B"),
  value=list(c("a1", "a2"),
            "a with subnetwork",
            "b",
            "b with subnetwork"),
  isList=c(TRUE, FALSE, TRUE, FALSE),
  subnetworkId=c(NA, 1, NA, 1)
)

## A is updated, C is new
nodeAttributes2 = createNodeAttributes(
  propertyOf=c(1,1,1),
  name=c("A", "A", "C"),
  value=list("new a",
            "new a with subnetwork",
            c(1,2)),
  subnetworkId=c(NA, 1, NA)
)

## Simply update with new values
nodeAttributes3 = updateNodeAttributes(nodeAttributes1, nodeAttributes2)

## Ignore already present keys
nodeAttributes4 = updateNodeAttributes(nodeAttributes1, nodeAttributes2,
                                       replace=FALSE)

## Raise an error if duplicate keys are present
try(updateNodeAttributes(nodeAttributes1, nodeAttributes2,
                        stopOnDuplicates=TRUE))

## =>ERROR:
## Elements of "propertyOf", "name" and "subnetworkId" (in addNodeAttributes)
## must not contain duplicates!

## For RCX
## prepare RCX object:
nodes = createNodes(name = c("a", "b", "c", "d", "e", "f"))
edges = createEdges(source=c(1,2,0,0,0,2),
                    target=c(2,3,1,2,5,4))
rcx = createRCX(nodes, edges)

```

```

cySubNetworks = createCySubNetworks(
  id = c(1,2),
  nodes = list("all", c(1,2,3)),
  edges = list("all", c(0,2))
)
rcx = updateCySubNetworks(rcx, cySubNetworks)

## add the node attributes, even if no subnetworks are present
rcx = updateNodeAttributes(rcx, nodeAttributes1, checkReferences=FALSE)

## add the node attributes
rcx = updateNodeAttributes(rcx, nodeAttributes1)

## add additional node attributes and update existing
rcx = updateNodeAttributes(rcx, nodeAttributes2)

## create node attributes for a not existing node...
nodeAttributes3 = createNodeAttributes(propertyOf=9,
                                       name="A",
                                       value="a")

## ...and try to add them
try(updateNodeAttributes(rcx, nodeAttributes3))
## =>ERROR:
## Provided IDs of "additionalAttributes$propertyOf" (in addNodeAttributes)
## don't exist in "rcx$nodes$id"

```

---

updateNodes

*Update nodes*


---

### Description

This functions add nodes in the form of a [Nodes](#) object to an other [Nodes](#) or an [RCX-object](#).

### Usage

```
updateNodes(x, nodes, stopOnDuplictes = FALSE, keepOldIds = TRUE)
```

```
## S3 method for class 'NodesAspect'
```

```
updateNodes(x, nodes, stopOnDuplictes = FALSE, keepOldIds = TRUE)
```

```
## S3 method for class 'RCX'
```

```
updateNodes(x, nodes, stopOnDuplictes = FALSE, keepOldIds = TRUE)
```

### Arguments

x                    [RCX-object](#) or [Nodes](#) object; (to which the new [Nodes](#) will be added)

nodes                [Nodes](#) object; (the [Nodes](#), that will be added)

`stopOnDuplicatas` logical (optional); whether to stop, if duplicates in `id` column are found, or re-assign ids instead.

`keepOldIds` logical (optional); if ids are re-assigned, the original ids are kept in the column `oldId`.

### Details

When nodes should be added to a [Nodes](#) or a [RCX-object](#) some conflicts may rise, since the aspects might use the same IDs. If the aspects do not share any IDs, the two aspects are simply combined. Otherwise, the IDs of the new nodes are re-assinged continuing with the next available ID (i.e. `maxId(nodesAspect) + 1` and `maxId(rcx$nodes) + 1`, respectively).

To keep track of the changes, it is possible to keep the old IDs of the newly added nodes in the automatically added column `oldId`. This can be omitted by setting `keepOldIds` to `FALSE`. Otherwise, if a re-assignment of the IDs is not desired, this can be prevented by setting `stopOnDuplicatas` to `TRUE`. This forces the function to stop and raise an error, if duplicated IDs are present.

### Value

[Nodes](#) or [RCX](#) object with added nodes

### Examples

```
## create some nodes
nodes1 = createNodes(name = c("EGFR", "AKT1", "WNT"))
nodes2 = createNodes(name=c("CDK1", "CDK2", "CDK3"),
                      represents=c("HGNC:CDK1",
                                   "Uniprot:P24941",
                                   "Ensembl:ENSG00000250506"))

## simply add the nodes and keep old ids
nodes3 = updateNodes(nodes1, nodes2)

## add the nodes
nodes4 = updateNodes(nodes1, nodes2, keepOldIds=FALSE)

## force an error because of duplicated ids
try(updateNodes(nodes1, nodes2, stopOnDuplicatas=TRUE))
## =>Error:
## Elements of "id" (in updateNodes) must not contain duplicates!

## create an RCX object with nodes
rcx = createRCX(nodes1)

## add additional nodes
rcx = updateNodes(rcx, nodes2, keepOldIds=FALSE)

## force an error because of duplicated ids
try(updateNodes(rcx, nodes2, stopOnDuplicatas=TRUE))
## =>Error:
## Elements of "id" (in updateNodes) must not contain duplicates!
```

---

validate	<i>Validate RCX and its aspects</i>
----------	-------------------------------------

---

**Description**

Validate RCX objects and its aspects.

**Usage**

```
validate(x, verbose = TRUE)

## Default S3 method:
validate(x, verbose = TRUE)

## S3 method for class 'NodesAspect'
validate(x, verbose = TRUE)

## S3 method for class 'EdgesAspect'
validate(x, verbose = TRUE)

## S3 method for class 'NodeAttributesAspect'
validate(x, verbose = TRUE)

## S3 method for class 'EdgeAttributesAspect'
validate(x, verbose = TRUE)

## S3 method for class 'NetworkAttributesAspect'
validate(x, verbose = TRUE)

## S3 method for class 'CartesianLayoutAspect'
validate(x, verbose = TRUE)

## S3 method for class 'CyGroupsAspect'
validate(x, verbose = TRUE)

## S3 method for class 'CyVisualPropertiesAspect'
validate(x, verbose = TRUE)

## S3 method for class 'CyVisualProperty'
validate(x, verbose = TRUE)

## S3 method for class 'CyVisualPropertyProperties'
validate(x, verbose = TRUE)

## S3 method for class 'CyVisualPropertyDependencies'
validate(x, verbose = TRUE)
```

```
## S3 method for class 'CyVisualPropertyMappings'  
validate(x, verbose = TRUE)  
  
## S3 method for class 'CyHiddenAttributesAspect'  
validate(x, verbose = TRUE)  
  
## S3 method for class 'CyNetworkRelationsAspect'  
validate(x, verbose = TRUE)  
  
## S3 method for class 'CySubNetworksAspect'  
validate(x, verbose = TRUE)  
  
## S3 method for class 'CyTableColumnAspect'  
validate(x, verbose = TRUE)  
  
## S3 method for class 'RCX'  
validate(x, verbose = TRUE)
```

### Arguments

x	object to validate; <a href="#">RCX</a> object or an aspect
verbose	logical; whether to print the test results.

### Details

Different tests are performed on aspects and the RCX network. This includes checks of the correct aspect structure, data types, uniqueness of IDs and attribute names, presence of NA values, and references between the aspects.

### Value

logical; whether the object passed all tests.

### Methods (by class)

- default: Default
- NodesAspect: Nodes
- EdgesAspect: Edges
- NodeAttributesAspect: Node attributes
- EdgeAttributesAspect: Edge attributes
- NetworkAttributesAspect: Network attributes
- CartesianLayoutAspect: Cartesian layout
- CyGroupsAspect: Cytoscape Groups
- CyVisualPropertiesAspect: Cytoscape Visual Properties
- CyVisualProperty: Cytoscape Visual Properties
- CyVisualPropertyProperties: Cytoscape visual property: Properties



- CyVisualPropertyDependencies: Cytoscape visual property: Dependencies
- CyVisualPropertyMappings: Cytoscape visual property: Mappings
- CyHiddenAttributesAspect: Cytoscape hidden attributes
- CyNetworkRelationsAspect: Cytoscape network relations
- CySubNetworksAspect: Cytoscape sub-networks
- CyTableColumnAspect: Cytoscape table column aspect
- RCX: The whole RCX object with all its aspects

## Examples

```
## Read from a CX file
## reading the provided example network of the package
cxFile <- system.file(
  "extdata",
  "Imatinib-Inhibition-of-BCR-ABL-66a902f5-2022-11e9-bb6a-0ac135e8bacf.cx",
  package = "RCX"
)

rcx = readCX(cxFile)

## validate the network
validate(rcx)

## validate a single aspect
validate(rcx$nodes)
```

---

visualize

*Visualize a Network*

---

## Description

Visualize [RCX](#) and CX networks in RStudio or in an external browser.

## Usage

```
visualize(x, layout = NULL, openExternal = FALSE)

## S3 method for class 'RCX'
visualize(x, layout = NULL, openExternal = FALSE)

## S3 method for class 'CX'
visualize(x, layout = NULL, openExternal = FALSE)
```

## Arguments

x	network; <a href="#">RCX</a> or CX object
layout	named character or list; e.g. c(name="random")
openExternal	logical; whether to open in an external browser instead of the RStudio viewer

## Details

This function uses the Java Script library used by the NDEx platform (<https://ndexbio.org/>) to visualize the **RCX** or CX network from **toCX**. In the first case, the **RCX** is converted to CX (JSON) using **toCX**.

By default the visualization is opened in RStudio in the *Viewer* panel. If this function is not executed in RStudio, the visualization is opened in the standard web-browser. This also can be forced from within RStudio using *openExternal*.

If the network contains the necessary Cytoscape styles (see <http://manual.cytoscape.org/en/stable/Styles.html>) the network is visualized as seen on the NDEx platform.

To define the layout of the network the coordinate from **CartesianLayout** are used to determine the location of the nodes. If this aspect is missing, or the the coordinates should be ignored, the *layout* parameter can be used to set a different layout.

*layout* follows therefore the definition of Cytoscape.js (see <https://js.cytoscape.org/#layouts>). A simple definition can be setting only the *name* of the desired layout, e.g. random. Additional options can be passed as named list, where the values are passed without quoting. This allows for even passing Java Script functions to Cytoscape.js.

The visualization can also be saved as HTML file using the **writeHTML** function instead of this one.

## Value

NULL

## See Also

[rcxToJson](#), [readCX](#), [writeCX](#)

## Examples

```
## prepare RCX
rcx = createRCX(
  createNodes(name = c("a", "b", "c")),
  createEdges(
    source=c(0,0,1),
    target=c(1,2,2)
  )
)

## visualize the network
visualize(rcx)

## force a different layout
visualize(rcx, c(name="cose"))

## force a different layout with Java Script parameters
visualize(rcx, layout = c(name="random",animate="true"))

## even pass a Java Script function
```

```

visualize(
  rcx,
  layout = c(
    name="random",
    animate="true",
    animateFilter="function ( node, i ){ return true; }"
  )
)

## open the visualization in an external browser
visualize(
  rcx,
  layout = c(name="cose"),
  openExternal = TRUE
)

```

---

writeCX

*Write RCX to file*


---

### Description

These function write an [RCX](#) object or a [CX](#) object to a file.

### Usage

```
writeCX(x, file, verbose = FALSE, pretty = FALSE)
```

```
## S3 method for class 'RCX'
```

```
writeCX(x, file, verbose = FALSE, pretty = FALSE)
```

```
## S3 method for class 'CX'
```

```
writeCX(x, file, verbose = FALSE, pretty = FALSE)
```

### Arguments

x	<a href="#">RCX</a> or <a href="#">CX</a> object
file	character; the name of the file to which the data are written
verbose	logical; whether to print what is happening
pretty	logical; adds indentation whitespace to JSON output. Can be TRUE/FALSE or a number specifying the number of spaces to indent. See <a href="#">jsonlite::pretty()</a>

### Value

file character; the name of the file to which the data were written

### See Also

[toCX](#), [rcxToJson](#), [readCX](#)

**Examples**

```
NULL
```

---

```
writeHTML          Save network visualization as HTML file
```

---

**Description**

Save an interactive single page visualization of [RCX](#) and CX networks as an HTML file containing all necessary Java Script.

**Usage**

```
writeHTML(x, file, layout = NULL, verbose = FALSE)

## S3 method for class 'RCX'
writeHTML(x, file, layout = NULL, verbose = FALSE)

## S3 method for class 'CX'
writeHTML(x, file, layout = NULL, verbose = FALSE)
```

**Arguments**

x	network; <a href="#">RCX</a> or CX object
file	character; path, where the html file should be saved
layout	named character or list; e.g. c(name="random")
verbose	logical; whether to print what is happening

**Details**

This function uses the Java Script library used by the NDEx platform (<https://ndexbio.org/>) to visualize the [RCX](#) or [CX](#) network. The [RCX](#) is therefore converted to CX (JSON) using [toCX](#).

If the network contains the necessary Cytoscape styles (see <http://manual.cytoscape.org/en/stable/Styles.html>) the network is visualized as seen on the NDEx platform.

To define the layout of the network the coordinate from [CartesianLayout](#) are used to determine the location of the nodes. If this aspect is missing, or the the coordinates should be ignored, the *layout* parameter can be used to set a different layout.

*layout* follows therefore the definition of Cytoscape.js (see <https://js.cytoscape.org/#layouts>). A simple definition can be setting only the *name* of the desired layout, e.g. random. Additional options can be passed as named list, where the values are passed without quoting. This allows for even passing Java Script functions to Cytoscape.js.

To visualize the network in RStudio the [visualize](#) function can be used instead.

**Value**

file character; path, where the html file has been saved

**See Also**

[rcxToJson](#), [readCX](#), [writeCX](#)

**Examples**

```
## prepare RCX
rcx = createRCX(
  createNodes(name = c("a","b","c")),
  createEdges(
    source=c(0,0,1),
    target=c(1,2,2)
  )
)

cx = toCX(rcx)

htmlFile = tempfile(fileext = ".html")

## save the html
writeHTML(rcx, htmlFile)

## or
writeHTML(cx, htmlFile)

## force a different layout
writeHTML(rcx, htmlFile, c(name="cose"))

## force a different layout with Java Script parameters
writeHTML(rcx, htmlFile, layout = c(name="random",animate="true"))

## even pass a Java Script function
writeHTML(
  rcx,
  htmlFile,
  layout = c(
    name="random",
    animate="true",
    animateFilter="function ( node, i ){ return true; }"
  )
)
```

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